

INTRODUCTION TO

LINEAR ALGEBRA

一. 对 matrix 的理解

• 把 matrix multiplying 转成 column form

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = x \begin{pmatrix} a_{11} \\ a_{21} \\ a_{31} \end{pmatrix} + y \begin{pmatrix} a_{12} \\ a_{22} \\ a_{32} \end{pmatrix} + z \begin{pmatrix} a_{13} \\ a_{23} \\ a_{33} \end{pmatrix} = A\vec{x} = \vec{b}$$

然后，可以通过 matrix 实现每一行与每一行之间的运算

通过追踪这种行之间的计算便可以求出 inverse

因此有 $E A^{-1} = E A^{-1} I = I A^{-1} = A^{-1}$ 为消元法的原理

在求 inverse 的过程中. $A^{-1}[A \cdot I] = [I A^{-1}]$

• 有时我们想 factorise matrix:

$$A = LDU, \text{ where } L = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}, D = \begin{pmatrix} d_1 & 0 & 0 \\ 0 & d_2 & 0 \\ 0 & 0 & d_3 \end{pmatrix}, U = \begin{pmatrix} 1 & b_{12} & b_{13} \\ 0 & 1 & b_{23} \\ 0 & 0 & 1 \end{pmatrix}$$

L 的推导用以下 property: 在 $L^{-1}A$ 中, L^{-1} 的 L_{ij} means 在 A 的第 i 行增加第 j 行 L_{ij} 次

$$L^{-1}A = DU \Rightarrow A = LDU$$

其用处为, 在计算机计算 $A\vec{x} = \vec{b}$ 时

让 $L\vec{c} = \vec{b}$, 得 $D\vec{U}\vec{x} = \vec{c}$. 此为两个 pivot 的形式, 因此可以快速进行

transposes & simplifications

$$(A+B)^T = A^T + B^T$$

$$(AB)^T = B^T A^T$$

$$(A^{-1})^T = (A^T)^{-1}$$

A^T is invertible exactly when A is invertible.

If $A = A^T$ is factorised into LDU with no row exchange, then

$$U = L^T$$

if D has elements only on its diagonal, then $D = D^T$

• permutation:

a permutation matrix P has the rows of identity I in any order

there are $n!$ permutation matrices of order n .

in this way, $P^{-1} = P^T$, since $PP^T = PP^{-1} = I$.

证明: P 本质上是一堆在 I 上的行交换

我们发现有些时候需要 row exchange 后 factorise 找 pivot, 所以 $PA = I D$ 因为 P 上的 n 行互不相同.



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二. Vector Space and Subspace (m行n列)

- a space satisfies: ① zero vector
② closure of addition and scalar multiple
- the column space consists of all linear combinations of columns
the combination are all possible vectors of $A\vec{x}$. they fill the column space $C(A)$, it is a subset of \mathbb{R}^m , where m is number of rows
the system $A\vec{x} = \vec{b}$ is solvable if and only if \vec{b} is in $C(A)$
本质上就是以每-column 为基底向量所扩张成的空间
- nullspace of A consists of all solutions to $A\vec{x} = \vec{0}$. these vectors \vec{x} are in \mathbb{R}^n : the nullspace containing all solutions of $A\vec{x} = \vec{0}$ is $N(A)$, where n is the number of columns ($A\vec{x} = \vec{0}, \vec{x} \in \mathbb{R}^n$)
this is a subspace since for $\vec{x}, \vec{y} \in N(A), \vec{x} + \vec{y}, c\vec{x} \in N(A)$ since $A(\vec{x} + \vec{y}) = \vec{0} + \vec{0}, A(c\vec{x}) = cA\vec{x} = \vec{0}$
a general solution for $A\vec{x} = \vec{0}$ is $\vec{x} = \vec{0}$, and $N(A)$ is the combinations of special solutions

在我们寻找 special solution 的时候：经过 elimination, 寻找 pivot
etc.

$\text{U} = \begin{pmatrix} \textcircled{P} & \vec{x} & \vec{x} & \vec{x} & \vec{x} \\ 0 & \textcircled{P} & \vec{x} & \vec{x} & \vec{x} \\ 0 & 0 & \textcircled{P} & \vec{x} & \vec{x} \\ 0 & 0 & 0 & \textcircled{P} & \vec{x} \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$ pivot 是那个同 column 下边全为 0, 同 row 以左全 0 但不为 0 的?

$\text{U} \cdot \vec{x}, \vec{x} \in \mathbb{R}^6$

pivot variable: a_1, a_2, a_3
free variable: a_4, a_5, a_6
try: $(a_1, a_2, 1, 0, a_5, 0) \dots$

在计算时, 对应 column 的 variable 为 pivot variable, 其余为 free variable
考虑特解时上 free variables 依次为 1 时
算即可

suppose $A\vec{x} = \vec{0}$ has more unknown than equations ($m > n$; more columns than rows), then there are non-zero solutions because there must be free columns without pivots
the rank of A is the number of its pivots / number of independent rows / the dimension of the column space
the pivot columns are not combinations of earlier columns and we can then write pivot columns into 1 in the pivot and 0 in everywhere else.

如

$$A\vec{x} = \vec{0}$$



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- 如果 $A\vec{x} = \vec{b}$, $\vec{b} \neq \vec{0}$, 同理转化成 $R\vec{x} = \vec{c}$, $\vec{c} \neq \vec{0}$
随后让 R 中的 free variable 均为 0, 得到一个特殊条件 (\vec{x}_p)
随后通解为 $\vec{x} = \vec{x}_p + \vec{x}_n$. 其中 $A\vec{x}_n = \vec{0}$
- 对于 rank 为 r 的 $m \times n$ (row x column) matrix

| | | |
|----------------|---|--|
| $r=m, r=n$ | invertible, so $A\vec{x} = \vec{b}$ has 1 solution | $R = I$ |
| $r=m, r < n$ | $A\vec{x} = \vec{b}$ has ∞ solutions | $R = (I F)$ |
| $r < m, r=n$ | $A\vec{x} = \vec{b}$ has 0 or 1 solution | $R = \begin{pmatrix} I \\ 0 \end{pmatrix}$ |
| $r < m, r < n$ | $A\vec{x} = \vec{b}$ has 0 or ∞ solutions | $R = \begin{pmatrix} I & F \\ 0 & 0 \end{pmatrix} \quad N = \begin{pmatrix} -F \\ 1 \end{pmatrix}$ |

其中 R 是一个经过 eliminate 后的有 pivot columns 的 matrix, $RN = \vec{0}$

- row space of a matrix is the subspace of \mathbb{R}^n spanned by the rows. the row space of A is $C(A^\top)$. it is the column space of A^\top

注意: column space 是 \mathbb{R}^m 的 subspace, 但 row space 是 \mathbb{R}^n 的 subspace

- assume $\vec{v} \in \mathbb{R}^n$ and \vec{v}_i are all basis vectors, $1 \leq i \leq n$
there is only one way to write \vec{v} as the combination of basis vector
prove by contradiction. if $\vec{v} = \sum_{i=1}^n a_i \vec{v}_i = \sum_{i=1}^n b_i \vec{v}_i$ and not all $a_i = b_i$.

$$\text{so } \vec{0} = \sum_{i=1}^n (a_i - b_i) \vec{v}_i, \text{ not all } a_i - b_i = 0$$

since basis vectors are linearly independent
impossible.

if $\vec{v}_1, \dots, \vec{v}_m$ and $\vec{w}_1, \dots, \vec{w}_n$ are both bases for the same vector space,
then $m=n$
prove by contradiction: if $n > m$, then \vec{w}_i must be a combination

of $\vec{v}_1, \dots, \vec{v}_m$

$$W = (\vec{w}_1, \vec{w}_2, \dots, \vec{w}_n) = (\vec{v}_1, \vec{v}_2, \dots, \vec{v}_m) \begin{pmatrix} a_{11} & a_{1m} \\ \vdots & \vdots \\ a_{m1} & a_{mm} \end{pmatrix} = VA$$

and the shape of matrix A is $m \times n$

so $A\vec{x} = \vec{0}$ has a non-zero solution

since basis vectors are linearly independent
impossible



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[后期的 note] 将 matrix 放左边, 与 column 有关; 放右边与 row 有关
then ~~the~~ space 本身与 matrix 有关, nullspace 与 $AX = 0$ 的 X
the row space 有关

symmetric matrix column space 与 nullspace 一起提出, 反之亦然

the row space 与 nullspace 只是正好 orthogonal, 反之亦然]

- the row space and column space have the same dimension r
 $N(A)$ and $N(A^T)$ have dimensions $n-r$ and $m-r$, to make up full n and m [证明见前页表格, 以及 fixed/free variables]

- an elimination matrix takes A to R , the invertible matrix E is the product of the elementary matrices that reduce A to R .

$$EA = R \quad A = E^T R \quad A^T E^T = R^T \quad A^T = R^T (E^{-1})^T$$

- (1) A has the same row space as R , same dimension r and same basis

proof: every row of A is the combination of the rows of R

every row of R is a combination of the rows of A

- (2) the column space of A has dimension of r .

proof: E 是满秩, 整个 space 随着 transform. columns are δ for A and R

- (3) A has the same nullspace as R , same dimension and same basis.

proof: the elimination doesn't change the solution, $A\vec{x} = R\vec{x} = \vec{0}$

- (4) the left nullspace of A (nullspace of A^T) has the dimension as the left nullspace of R .

- for a matrix with rank of 1, we can write it as $A = \vec{u}\vec{v}^T$, where \vec{u} is the first column and \vec{v}^T is the first row
in this way, the nullspace is the plane perpendicular to \vec{v} . since $A\vec{x} = \vec{u}\vec{v}^T\vec{x} = \vec{0}, \vec{v}^T\vec{x} = 0$

三 Orthogonality 正交性

- the row space is perpendicular to the nullspace, every row of A is perpendicular to every solution of $A\vec{x} = \vec{0}$ [考虑向量化有待 base]

the column space is perpendicular to the nullspace of A^T .

- two subspace V and W of a vector space are orthogonal if every vector \vec{v} in V is perpendicular to every vector \vec{w} in

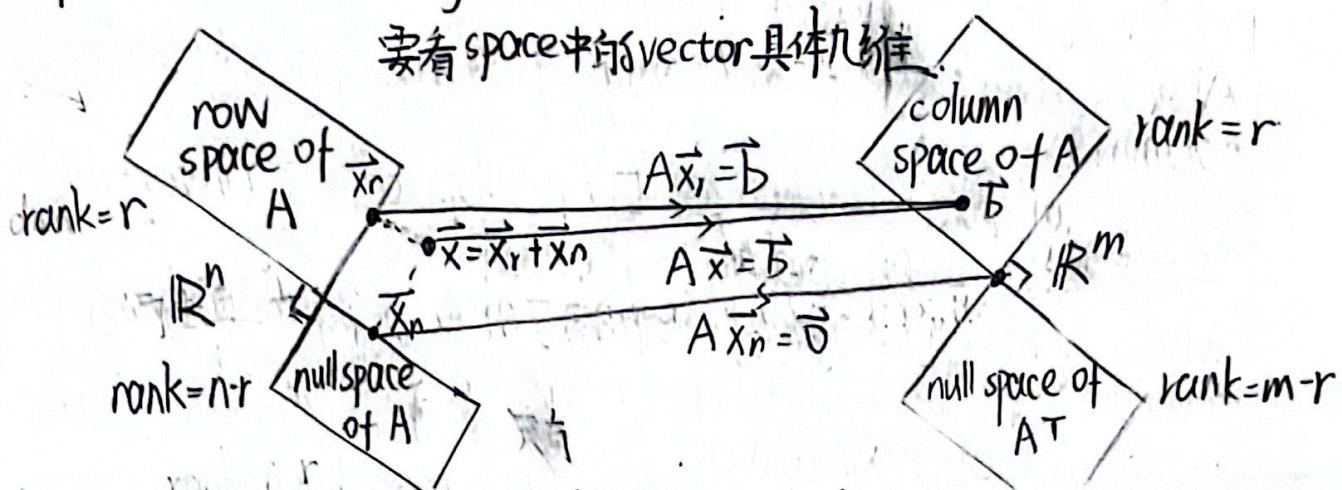


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注意：单纯垂直不一定满足条件。 $\vec{V}^\top \vec{V} \neq 0$ etc.

- the orthogonal complement of a subspace V contains every vector that is perpendicular to V . this orthogonal subspace is denoted by: V^\perp



$N(A)$ is the orthogonal complement of the row space $C(A^\top)$
 $N(A^\top)$ is the orthogonal complement of the column space $C(A)$
 every vector B in the column space comes from one and only one vector in row space

prove by contradiction: if $A\vec{x}_r = A\vec{x}'_r \neq \vec{0}$,

$$A(\vec{x}_r - \vec{x}'_r) = \vec{0}, \quad \vec{x}_r - \vec{x}'_r \in N(A^\top)$$

impossible

- projection 的本质是把一个向量 project 到一个 space 上，为了找这个 space 我们用 basis

1) to line: 设一线过原点，方向为 \vec{a} ，在这条线上，我们想找一点 \vec{P} ，使 \vec{P} , \vec{B} (任一点) 距离最短。

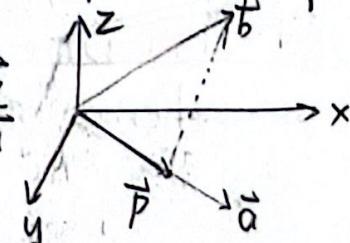
设 $\vec{P} = \hat{x}\vec{a}$ ，其中 \hat{x} 为 scalar，我们想找：① \vec{P} ② $P\vec{B} = \vec{P}$

for ① error $\vec{e} = \vec{B} - \vec{P}$

$$\vec{a} \cdot (\vec{B} - \vec{P}) = 0, \quad \hat{x} = \frac{\vec{a} \cdot \vec{B}}{\vec{a} \cdot \vec{a}} = \frac{\vec{a}^\top \vec{B}}{\vec{a}^\top \vec{a}}$$

for ② $\vec{P} = P\vec{B}$

$$\frac{\vec{a} \vec{a}^\top \vec{B}}{\vec{a}^\top \vec{a}} = P\vec{B} \quad P = \frac{\vec{a} \vec{a}^\top}{\vec{a}^\top \vec{a}}$$



onto space: 设 matrix A 的 column 为 space basis，我们想在这个 subspace 上找一点 \vec{P} ，使 \vec{P} , \vec{B} (任一点) 距离最短。

设 $\vec{P} = A\hat{x}$ ，其中 \hat{x} 为 vector，我们想找 ① \vec{P} ② $P\vec{B} = \vec{P}$

for ①: error $\vec{e} = \vec{B} - A\hat{x}$



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因为 orthogonal, column space 的 basis 与 \vec{e} 点乘为 0.

$$A^T \vec{e} = \vec{0}, A^T(B - A\hat{x}) = \vec{0}, A^T A \hat{x} = A^T B$$

$$\hat{x} = (A^T A)^{-1} A^T B, \vec{P} = A(A^T A)^{-1} A^T B$$

for ①: $P \equiv A(A^T A)^{-1} A^T$

[注意: A 不一定为 square matrix]

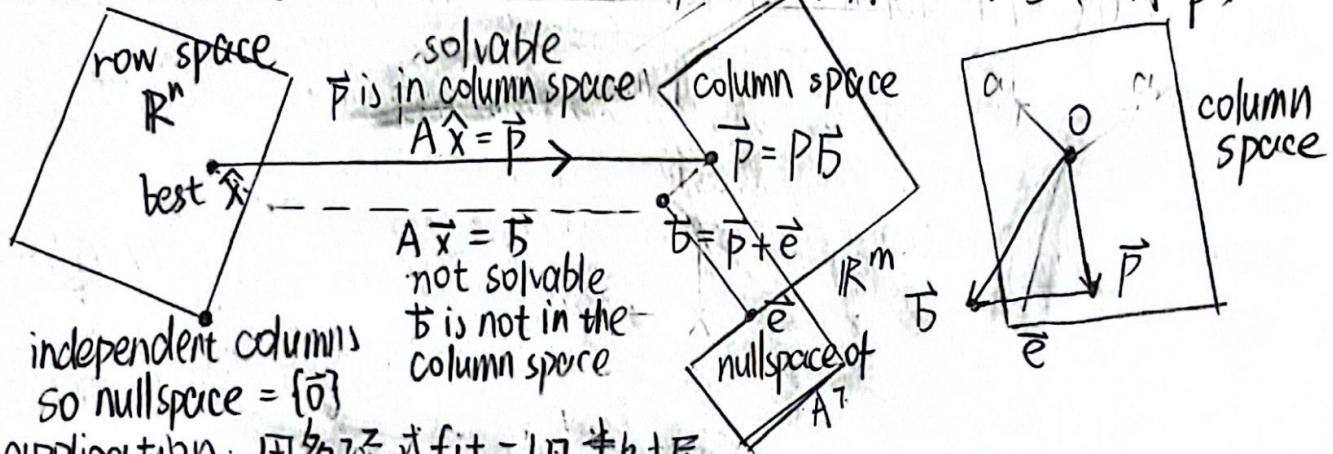
$A^T A$ is invertible if and only if A has linearly independent columns

proof: nullspace unchanged. 因为 nullspace = \mathbb{Z} (invertible), if & only if independent columns

while A has independent columns, $A^T A$ is square, symmetric, invertible

• least squares approximation

when $A\vec{x} = \vec{B}$ has no solution, find $A^T A \hat{x} = A^T \vec{B}$ ($= A^T \vec{P}$)



application 用多项式 fit 一组数据

(1) 如用 C+Dt 来 fit 数据, 则

$$\begin{cases} C + D t_1 = b_1 \\ C + D t_2 = b_2 \\ \vdots \\ C + D t_m = b_m \end{cases} \Rightarrow \begin{pmatrix} 1 & t_1 \\ 1 & t_2 \\ \vdots & \vdots \\ 1 & t_m \end{pmatrix} \begin{pmatrix} C \\ D \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix} \Rightarrow A\vec{x} = \vec{B}$$

then solve $A^T A \hat{x} = A^T B$, $\hat{x} = \begin{pmatrix} C \\ D \end{pmatrix}$

$$\text{即 } \begin{pmatrix} m & \sum t_i \\ \sum t_i & \sum t_i^2 \end{pmatrix} \begin{pmatrix} C \\ D \end{pmatrix} = \begin{pmatrix} \sum b_i \\ \sum t_i b_i \end{pmatrix}$$

then errors are $e_i = b_i - C - Dt_i$

如果能用 orthogonal columns 表示 matrix 会方便计算

let $\hat{t} = \frac{t_1 + t_2 + \dots + t_m}{m}$, $T_i = t_i - \hat{t}$, thus $\sum T_i = 0$

$$\text{这样, 得 } \begin{pmatrix} m & 0 \\ 0 & \sum T_i^2 \end{pmatrix} \begin{pmatrix} C \\ D \end{pmatrix} = \begin{pmatrix} \sum b_i \\ \sum T_i b_i \end{pmatrix}$$



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(2) 如果用 parabola 去 fit.

$$\begin{cases} C + Dt_1 + Et_1^2 = b_1 \\ C + Dt_2 + Et_2^2 = b_2 \\ \vdots \\ C + Dt_m + Et_m^2 = b_m \end{cases} = \begin{pmatrix} 1 & t_1 & t_1^2 \\ 1 & t_2 & t_2^2 \\ \vdots & \vdots & \vdots \\ 1 & t_m & t_m^2 \end{pmatrix} \begin{pmatrix} C \\ D \\ E \end{pmatrix} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

$$\text{thus } e_i = b_i - C - Dt_i - Et_i^2$$

- the vectors $\vec{q}_1, \vec{q}_2, \dots, \vec{q}_n$ are orthonormal if

$$\vec{q}_i^\top \vec{q}_j = \begin{cases} 0 & \text{if } i \neq j \text{ (orthogonal vectors)} \\ 1 & \text{if } i = j \text{ (unit vectors } |\vec{q}_i| = 1) \end{cases}$$

a matrix with orthonormal columns is assigned \mathbf{Q} .

matrix \mathbf{Q} is easy to work with since $\mathbf{Q}^\top \mathbf{Q} = \mathbf{I}$.

when \mathbf{Q} is square, $\mathbf{Q}\mathbf{Q}^\top = \mathbf{I}$ as well, so $\mathbf{Q} = \mathbf{Q}^{-1}$, transpose = inverse
every permutation matrix is an orthonormal matrix

orthonormal matrix leaves lengths unchanged. $|\mathbf{Q}\vec{x}| = |\vec{x}|$

\mathbf{Q} also preserves dot products: $(\mathbf{Q}\vec{x})^\top (\mathbf{Q}\vec{y}) = \vec{x}^\top \mathbf{Q}^\top \mathbf{Q}\vec{y} = \vec{x}^\top \vec{y}$

- when finding projection, if projection matrix is orthonormal:

$$\mathbf{Q}\vec{x} = \vec{b}, \hat{\vec{x}} = \mathbf{Q}^\top \vec{b} (\mathbf{Q}^\top \mathbf{Q} = \mathbf{I}), \vec{P} = \mathbf{Q}\mathbf{Q}^\top, \vec{p} = \mathbf{Q}\mathbf{Q}^\top \vec{b}$$

when \mathbf{Q} is square, the subspace is the whole space, then
the projection of \vec{b} is just \vec{b} itself. then every $\vec{b} = \mathbf{Q}\mathbf{Q}^\top \vec{b}$
is the sum of its components along the \vec{q}_i 's.

$$\vec{b} = \sum_{i=1}^n \vec{q}_i (\vec{q}_i^\top \vec{b})$$

这体现了很多 transformation 的基本思想. break vectors or functions
into perpendicular pieces

- the gram-schmidt process

前提 我们有 independent vectors $\vec{a}, \vec{b}, \vec{c}$, 我们想要三个
orthonormal vectors $\vec{q}_1, \vec{q}_2, \vec{q}_3$

解法 (1) $\vec{m} = \vec{a}, \vec{q}_1 = \frac{\vec{m}}{|\vec{m}|}$

(2) $\vec{n} = \vec{b} - \frac{\vec{m}^\top \vec{b}}{\vec{m}^\top \vec{m}} \vec{m}$ 将 \vec{b} project 至 \vec{m} 所在线上，并求差

$$\vec{q}_2 = \frac{\vec{n}}{|\vec{n}|}$$

(3) $\vec{h} = \vec{c} - \frac{\vec{m}^\top \vec{c}}{\vec{m}^\top \vec{m}} \vec{m} - \frac{\vec{n}^\top \vec{c}}{\vec{n}^\top \vec{n}} \vec{n}$ 将 \vec{c} project 至 \vec{m} 和 \vec{n} 上，并求差

$$\vec{q}_3 = \frac{\vec{h}}{|\vec{h}|}$$

similarly, we can find orthonormal vectors groups of any number



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如果 $A = (\vec{a} \vec{b} \vec{c})$, 我们可以将其用 $Q = (\vec{q}_1 \vec{q}_2 \vec{q}_3)$ 表示
 $(\vec{a} \vec{b} \vec{c}) = (\vec{q}_1 \vec{q}_2 \vec{q}_3) \begin{pmatrix} \vec{q}_1^T \vec{a} & \vec{q}_1^T \vec{b} & \vec{q}_1^T \vec{c} \\ 0 & \vec{q}_2^T \vec{b} & \vec{q}_2^T \vec{c} \\ 0 & 0 & \vec{q}_3^T \vec{c} \end{pmatrix}$ or $A = QR$.

因为 Q 是 orthogonal, $Q^T = Q^{-1}$, $R = Q^T A$
 你可能还记得在 least-square approximation 中, 如果 orthonormal columns, 会便利计算

$$A^T A \hat{x} = A^T \vec{b}$$

$$R^T Q^T Q R \hat{x} = R^T Q^T \vec{b} \quad \text{since } A = QR$$

$$R^T R \hat{x} = R^T Q^T \vec{b} \quad \text{since } Q^T Q = I$$

$$R \hat{x} = Q^T \vec{b}, \hat{x} = R^{-1} Q^T \vec{b}$$

四 determinants.

① $\det A = \det A^T$

$$\begin{vmatrix} a & b \\ c & d \end{vmatrix} = + \begin{vmatrix} a & b \\ c & d \end{vmatrix} \cdot \begin{vmatrix} a+b & b+b \\ c+d & d \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} + \begin{vmatrix} a & b \\ c & d \end{vmatrix}$$

② determinant changes signs when two rows are exchanged

推论. 用①② 可以得到将 matrix 从 row 分成两部分的性质

③ if two rows are equal, then $\det A = 0$

proof: ②, $\det A = -\det A$

④ subtracting a multiple of one row from another row leaves $\det A$ unchanged

$$\text{proof: ②, ③} \quad \begin{vmatrix} a & b \\ c - la & d - lb \end{vmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} - l \begin{vmatrix} a & b \\ a & b \end{vmatrix}$$

推论. $|\det A|$ isn't changed by usual elimination from A to U ($PA = LDU$)

If U is triangular then $\det U = a_{11} a_{22} \dots a_{nn}$ = product of diagonal entries

⑤ the transpose A^T has the same determinant as A

proof: $PA = LDU$. P represents permutation matrix. D is diagonal matrix
 L, D are triangular matrices

$$(PA)^T = (LDU)^T, A^T P^T = U^T D^T L^T \det P \det A$$

$$\therefore \det P = \det P^T = 1, \det U = \det U^T, \det L = \det L^T, D = D^T$$

[对角线未变]

$$\therefore \det A = \det A^T$$

推论: every rule for rows can be applied into columns since
 $\det A = \det A^T$



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$$\begin{aligned}
 \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} &= \begin{vmatrix} a_{11} & 0 & 0 \\ 0 & a_{22} & 0 \\ 0 & 0 & a_{33} \end{vmatrix} + \begin{vmatrix} 0 & a_{12} & 0 \\ 0 & 0 & a_{23} \\ a_{31} & 0 & 0 \end{vmatrix} + \begin{vmatrix} 0 & 0 & a_{13} \\ a_{11} & 0 & 0 \\ 0 & a_{22} & 0 \end{vmatrix} + \begin{vmatrix} a_{11} & 0 & 0 \\ 0 & 0 & a_{23} \\ 0 & a_{22} & 0 \end{vmatrix} + \\
 &\quad \begin{vmatrix} 0 & a_{12} & 0 \\ 0 & 0 & a_{13} \\ 0 & 0 & a_{33} \end{vmatrix} + \begin{vmatrix} 0 & 0 & a_{13} \\ 0 & a_{22} & 0 \\ a_{31} & 0 & 0 \end{vmatrix} \quad [\text{rule (1)}] \\
 &= a_{11}a_{22}a_{33} \begin{vmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{vmatrix} + a_{12}a_{23}a_{31} \begin{vmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{vmatrix} + a_{13}a_{21}a_{32} \begin{vmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{vmatrix} + \\
 &\quad a_{11}a_{23}a_{32} \begin{vmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{vmatrix} + a_{12}a_{31}a_{23} \begin{vmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{vmatrix} + a_{13}a_{22}a_{31} \begin{vmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{vmatrix} \\
 &\quad [\text{rule (1)}] \\
 &= a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{13}a_{21}a_{32} - a_{11}a_{23}a_{32} - a_{12}a_{31}a_{23} - a_{13}a_{22}a_{31} \\
 &\quad [\text{rule (2)}]
 \end{aligned}$$

在每一column 和 row 取一个非零的数 (为了得到 kP)

由此推导出一般结论: for square matrix with order n

$$\det A = a_{11}C_{11} + a_{12}C_{12} + \dots + a_{1n}C_{1n} \quad [\text{保持 column 不变}]$$

each cofactor C_{ij} (order $n-1$, without row i and column j) include its correct sign: $C_{ij} = (-1)^{i+j} \det M_{ij}$

• Cramer's Rule 解 $A\vec{x} = \vec{b}$

$$A \begin{pmatrix} x_1 & 0 & 0 \\ x_2 & 1 & 0 \\ x_3 & 0 & 1 \end{pmatrix} = \begin{pmatrix} b_1 & a_{12} & a_{13} \\ b_2 & a_{21} & a_{23} \\ b_3 & a_{31} & a_{33} \end{pmatrix} = B_1$$

$$\det A \cdot x_1 = \det B_1, \quad x_1 = \frac{\det B_1}{\det A} \quad [\text{左右的 determinant}]$$

if $\det A \neq 0$, $A\vec{x} = \vec{b}$ is solved by determinants:

$$x_1 = \frac{\det B_1}{\det A}, \quad x_2 = \frac{\det B_2}{\det A}, \quad \dots, \quad x_n = \frac{\det B_n}{\det A}$$

the matrix B_j has the j th column of A replaced by \vec{b}
this can be used to derive inverse

the i,j entry of A^{-1} is the cofactor C_{ji} divided by $\det A$.

$$(A^{-1})_{ij} = \frac{C_{ji}}{\det A}, \quad A^{-1} = \frac{C^T}{\det A}$$

where C is a cofactor matrix $\begin{pmatrix} C_{11} & C_{12} & \dots & C_{1n} \\ C_{21} & C_{22} & \dots & C_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ C_{n1} & C_{n2} & \dots & C_{nn} \end{pmatrix}$

$$\begin{pmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{pmatrix} \begin{pmatrix} C_{11} & C_{12} & \dots & C_{1n} \\ C_{21} & C_{22} & \dots & C_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ C_{n1} & C_{n2} & \dots & C_{nn} \end{pmatrix} = \begin{pmatrix} \det A & 0 & \dots & 0 \\ 0 & \det A & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \det A \end{pmatrix}$$

proof: $a_{11}C_{11} + a_{12}C_{12} + \dots + a_{1n}C_{1n} = \det A$ by cofactor rules



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除此之外，别的 column from A · 别的 row from C = 0

因为总有一行/列有2个元素，因此有一行/列全为0

determinant = 0 [毕竟归根结底这玩意是用来算 determinant 的]

所以 $AC^T = [\det A] I \quad A^{-1} = \frac{C^T}{\det A}$

- the triangle with corners $(x_1, y_1), (x_2, y_2), (x_3, y_3)$ has area

$$A = \frac{1}{2} \begin{vmatrix} x_1 & y_1 & 1 \\ x_2 & y_2 & 1 \\ x_3 & y_3 & 1 \end{vmatrix}$$

同理可证 parallelogram 的面积

其证明为：通过对比 area/volumn 与 determination properties. 17.

明 area/volumn 和 $|\det M|$ 是一样的

① when $M = I$, $|\det M| = \text{area/volumn} = 1$

② when row exchange, $|\det M| = \text{area volumn} = \text{same}$

③ when row i is multiplied by t / added up by \bar{t} ,
 $|\det M| = \text{change in area/volumn}$.

- $|\vec{u} \times \vec{v}| = |\vec{u}| |\vec{v}| \sin \theta$

$|\vec{u} \times \vec{v}| \cdot \vec{w} = 0$ exactly when $\vec{u}, \vec{v}, \vec{w}$ lie in same plane

7. eigenvalue & eigenvector

- if $A\vec{x} = \lambda\vec{x}$, $(A - \lambda I)\vec{x} = \vec{0}$. 说明该式有非零解

所以 $\det(A - \lambda I) = 0$

- the product of n eigenvalues equals determinant [$\det A = \det A$]
the sum of n eigenvalues equals the sum of n diagonal entries [计算公式 characteristic equation 得]

- a symmetric matrix ($A^T = A$) can be compared to a real number

a skew-symmetric matrix ($A^T = -A$) can be compared to a complex number

an orthonormal matrix ($A^T A = I$) can be compared to a complex number with $|\lambda| = 1$

- eigenvalue matrix Λ , eigenvector matrix S

$$AS = S\Lambda, \text{ so } S^T AS = \Lambda, A = S\Lambda S^{-1}$$

- different \vec{x} from different λ : eigenvectors $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n$ that correspond to distinct eigenvalues are linearly independent.



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an $n \times n$ matrix that has n different eigenvalues (no repeated λ 's) must be diagonalizable.

proof: suppose $c_1 \vec{x}_1 + c_2 \vec{x}_2 = 0$

$$\therefore \lambda_1 c_1 \vec{x}_1 + c_2 \vec{x}_1 = c_1 \lambda_1 \vec{x}_1 + c_2 \lambda_1 \vec{x}_1 = 0$$

$$A(c_1 \vec{x}_1 + c_2 \vec{x}_2) = c_1 \lambda_1 \vec{x}_1 + c_2 \lambda_2 \vec{x}_2 = 0$$

$$\therefore (\lambda_1 - \lambda_2) c_2 \vec{x}_2 = 0 \quad \because \lambda_1 \neq \lambda_2 \quad \therefore c_2 = 0, \text{ impossible}$$

Fibonacci Numbers.

assume $\vec{u}_k = \begin{pmatrix} F_{k+1} \\ F_k \end{pmatrix}$, $\vec{u}_{k+1} = \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} \vec{u}_k = M \vec{u}_k$

$$\therefore M = \begin{pmatrix} \frac{1+\sqrt{5}}{2} & \frac{1-\sqrt{5}}{2} \\ 1 & 1 \end{pmatrix} \begin{pmatrix} \frac{1+\sqrt{5}}{2} & 0 \\ 0 & \frac{1-\sqrt{5}}{2} \end{pmatrix} \begin{pmatrix} \frac{1+\sqrt{5}}{2} & \frac{1-\sqrt{5}}{2} \\ 1 & 1 \end{pmatrix}^{-1}$$

$$\therefore \vec{u}_k = \frac{1}{\sqrt{5}} \left[\left(\frac{1+\sqrt{5}}{2} \right)^k - \left(\frac{1-\sqrt{5}}{2} \right)^k \right] \quad [\text{假设 } \vec{u}_k = c_1 \lambda_1^k + c_2 \lambda_2^k, \text{ 且 } c_1, c_2]$$

• how eigenvalues work: $S \Lambda^k S^{-1} \vec{u}_0 = \vec{u}_k$

① write \vec{u}_0 as a combination $c_1 \vec{x}_1 + c_2 \vec{x}_2 + \dots + c_n \vec{x}_n$ of the eigenvectors; then $\vec{x} = S^{-1} \vec{u}_0$.

② multiple each eigenvector \vec{x}_i by $(\lambda_i)^k$; so we have $\Lambda^k S^{-1} \vec{u}_0$.

③ add up the pieces $c_i (\lambda_i)^k \vec{x}_i$; to find solution $\vec{u}_k = A^k \vec{u}_0$.
this is $S \Lambda^k S^{-1} \vec{u}_0$.

• suppose A and B can be diagonalized and they share the same eigenvector matrix S if and only if $AB = BA$
only when share same eigenvector matrix S .

$$AB \vec{x} = BA \vec{x} = \lambda \beta \vec{x} = \beta \lambda \vec{x}$$

$$(A + B) \vec{x} = (B + A) \vec{x} = (\lambda + \beta) \vec{x} = (\beta + \lambda) \vec{x}$$

solution of $\frac{d\vec{u}}{dt} = A \vec{u}$:

assume \vec{u} is a vector:

if we let $\vec{u}(t) = e^{\lambda t} \vec{x}$, where $A \vec{x} = \lambda \vec{x}$

then $LHS = \lambda e^{\lambda t} \vec{x} = RHS$

\therefore linear combination of roots is also root

$$\therefore \vec{u}(t) = c_1 e^{\lambda_1 t} \vec{x}_1 + c_2 e^{\lambda_2 t} \vec{x}_2 + \dots + c_n e^{\lambda_n t} \vec{x}_n$$

其中 c_i 用初始条件计算即可

注: if two λ 's are equal, with only one eigenvector, another solution is still needed: it will be $t e^{\lambda t} \vec{x}$



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$$\text{if } y'' + ay' + by = 0, \text{ then } \begin{cases} \frac{dy}{dt} = y' \\ \frac{dy'}{dt} = -ay' - by \end{cases}$$

$$\therefore \frac{d}{dt} \begin{pmatrix} y \\ y' \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ -b & -a \end{pmatrix} \begin{pmatrix} y \\ y' \end{pmatrix}.$$

$$\therefore \vec{x}_1 = \begin{pmatrix} 1 \\ \lambda_1 \end{pmatrix}, \vec{x}_2 = \begin{pmatrix} 1 \\ \lambda_2 \end{pmatrix}, \lambda^2 + b\lambda + b = 0$$

$$\therefore \vec{y}(t) = c_1 e^{\lambda_1 t} \begin{pmatrix} 1 \\ \lambda_1 \end{pmatrix} + c_2 e^{\lambda_2 t} \begin{pmatrix} 1 \\ \lambda_2 \end{pmatrix}, y = c_1 e^{\lambda_1 t} + c_2 e^{\lambda_2 t}$$

- finite difference equation/method:

画图的时候将 $y(t)$ 用 $y(t-\Delta t), z(t-\Delta t), \Delta t$ 等表示, 将 $z(t)$ 用 $y(t-\Delta t), y(t), z(t-\Delta t), \Delta t$ 等表达, 一步步分开算出 $y(t), z(t)$ 并画图,

关键处是将 differential equation 化成 $\vec{v}_{n+1} = A\vec{v}_n$

- whether stable matrix? whether $\vec{u} = \vec{0}$ when $t \rightarrow \infty$?

we want $\lambda_1 < 0$ or $\operatorname{Re}(\lambda_1) < 0$

so for 2×2 matrix $A \begin{pmatrix} a & b \\ c & d \end{pmatrix}$, A is stable if

$$\begin{cases} \lambda_1 + \lambda_2 < 0 \rightarrow \operatorname{trace} A = a+d < 0 \end{cases}$$

$$\begin{cases} \lambda_1, \lambda_2 > 0 \rightarrow \det A > 0 \end{cases}$$

- 事实上, $\frac{d\vec{u}}{dt} = A\vec{u}$, $\vec{u} = e^{At}\vec{u}(0)$:

$$e^{At} = I + At + \frac{1}{2}(At)^2 + \frac{1}{6}(At)^3 + \dots$$

$$\frac{d}{dt}(e^{At}) = A + A^2 t + \frac{1}{2}A^3 t^2 + \dots = Ae^{At}$$

if \vec{x} is the eigenvector of A ; λ is corresponding eigenvalue:

$$e^{At} \vec{x} = (I + At + \frac{1}{2}(At)^2 + \frac{1}{6}(At)^3 + \dots) \vec{x} = (I + \lambda t + \frac{1}{2}(\lambda t)^2 + \frac{1}{6}(\lambda t)^3 + \dots) \vec{x}$$

if $A = S \Lambda S^{-1}$:

$$e^{At} = I + (S \Lambda S^{-1})t + \frac{1}{2}(S \Lambda S^{-1})(S \Lambda S^{-1})t^2 + \dots$$

$$= I + S \Lambda S^{-1}t + \frac{1}{2}S \Lambda^2 S^{-1}t^2 + \dots = S(I + \Lambda t + \frac{1}{2}(\Lambda t)^2 + \dots)S^{-1}$$

$$= Se^{\Lambda t}S^{-1} = S \left(e^{\lambda_1 t} \begin{matrix} & \\ & \ddots & \\ & & \lambda_n t \end{matrix} \right) S^{-1}$$

- e^{At} always has the inverse e^{-At} $[Se^{\Lambda t}S^{-1} \cdot Se^{-\Lambda t}S^{-1}]$

the eigenvalues of e^{At} are always $e^{\lambda t}$

when A is skew-symmetric ($A^T = -A$), e^{At} is orthogonal, $(e^{At})^{-1} = (e^{At})^T = e^{-At}$ $\left[\left(\sum_{k=0}^{\infty} \frac{(At)^k}{k!} \right)^T = \sum_{k=0}^{\infty} \left(\frac{(At)^k}{k!} \right)^T = \sum_{k=0}^{\infty} \frac{((At)^T)^k}{k!} = \sum_{k=0}^{\infty} \frac{(-At)^k}{k!} \right]$

- a symmetric matrix ($A^T = A$) has only real eigenvalues, its eigenvectors can be chosen orthonormal

I proof:



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every symmetric matrix has factorization $A = Q\Lambda Q^T$ with real eigenvalues in Λ and orthonormal eigenvectors in $S = Q$; with $Q^{-1} = Q^T$:

(1) eigenvalues are real.

if λ is complex, $\bar{\lambda}$ is its conjugate,

$$\because A\vec{x} = \lambda\vec{x} \quad \therefore A\vec{x} = \bar{\lambda}\vec{x} \text{ (probably } \vec{x} \text{ consists of complex elements)}$$

$$\because \vec{x}^T A = \vec{x}^T \bar{\lambda} \quad (\text{transpose}), \quad \vec{x}^T A \vec{x} = \vec{x}^T \bar{\lambda} \vec{x}$$

$$\therefore \vec{x}^T A \vec{x} = \vec{x}^T \bar{\lambda} \vec{x} \quad (\text{from } A\vec{x} = \lambda\vec{x}) \quad \therefore \lambda = \bar{\lambda}, \text{ real} \quad (\vec{x}^T \vec{x} \neq 0)$$

(2) non-repeated eigenvalues lead to orthogonal eigenvectors

assume $A\vec{x}_i = \lambda_i \vec{x}_i, A\vec{y}_i = \lambda_i \vec{y}_i, \lambda_i \neq \lambda_j$

$$(\lambda_i, \vec{x}_i)^T \vec{y}_j = (A\vec{x}_i)^T \vec{y}_j = \vec{x}_i^T A^T \vec{y}_j = \vec{x}_i^T A \vec{y}_j = \vec{x}_i^T (\lambda_j, \vec{y}_j)$$

$$\because \text{LHS} = \lambda_i, \vec{x}_i^T \vec{y}_j, \text{ RHS} = \lambda_j, \vec{x}_i^T \vec{y}_j \quad \therefore \vec{x}_i^T \vec{y}_j = 0$$

eigen vectors can be chosen orthonormal (unit length)

(3) Schur's theorem: all symmetric matrices are diagonalizable.

Schur's theorem: every square matrix factors into $A = Q\bar{T}Q^T$, where \bar{T} is upper triangular and $\bar{Q}^T = Q^T$: if A has real eigenvalues, then Q and T can be real: $Q^T Q = Q Q^T = I$

A is $n \times n$ matrix, \vec{x}_1 is its one eigenvector, $A\vec{x}_1 = \lambda_1 \vec{x}_1$

对于 $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n$, $\|\vec{x}_i\| = 1$, $\vec{x}_i \cdot \vec{x}_j = 0$ if $i \neq j$

we first consider $P = [\vec{x}_1 \vec{x}_2 \vec{x}_3 \dots \vec{x}_n]$:

$$\bar{P}^T A P = \begin{bmatrix} \vec{x}_1^T \\ \vec{x}_2^T \\ \vdots \\ \vec{x}_n^T \end{bmatrix} A \begin{bmatrix} \vec{x}_1 & \vec{x}_2 & \dots & \vec{x}_n \end{bmatrix} = \begin{bmatrix} \vec{x}_1^T \\ \vec{x}_2^T \\ \vdots \\ \vec{x}_n^T \end{bmatrix} \begin{bmatrix} \lambda_1 \vec{x}_1 & A\vec{x}_2 & A\vec{x}_3 & \dots & A\vec{x}_n \end{bmatrix}$$

$$= \begin{bmatrix} \lambda_1 & & & \\ 0 & \bar{Q}^T U_0 Q & & \\ \vdots & & & \\ 0 & & & \end{bmatrix} \quad [\text{注:}]$$

我们用 induction 假设 $(n-1) \times (n-1)$ matrix 也可表示
类似于 $A = Q\bar{T}Q^T$ 的形式. 这里 $\bar{Q}^T = Q^T$, U_0 是 upper
triangular matrix]

$$= \underbrace{\begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & \bar{Q}^T & & \\ \vdots & & & \\ 0 & & & \end{bmatrix}}_{\bar{B}^T} \underbrace{\begin{bmatrix} \lambda_1 & & & \\ 0 & \bar{Q}^T & & \\ \vdots & & U_0 & \\ 0 & & & \end{bmatrix}}_U \underbrace{\begin{bmatrix} 1 & 0 & \dots & 0 \\ 0 & Q & & \\ \vdots & & & \\ 0 & & & \end{bmatrix}}_P$$

$$\therefore (\bar{B}^T) A (P \bar{B}^T) = U, \quad \therefore (\bar{B}^T)(P \bar{B}^T) = I, \quad (P \bar{B}^T)^{-1} = X$$

$$\therefore \text{if } P \bar{B}^T = X, \quad \bar{X}^T X = X \bar{X}^T = I \quad \therefore \bar{X}^T A X = U \quad (\text{证毕})$$

$$\therefore A = Q\bar{T}Q^T, \text{ when } A \text{ is real symmetric matrix}$$



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- $A = Q \Lambda Q^T$, the matrix $A = A^T$ has n orthogonal eigenvectors
- for real matrices, complex λ 's and \vec{x} 's come in "conjugate pairs"
if $A\vec{x} = \lambda\vec{x}$, then $A\bar{\vec{x}} = \bar{\lambda}\bar{\vec{x}}$
- generally, for all matrices:
products of pivots = determinant = products of eigenvalues
specially, for all symmetric matrices;
the number of positive eigenvalues = the number of positive pivot proof:

we firstly consider $A = LDL^T$, we can find the pivots d_1, d_2, \dots, d_n .
we gradually change L into I , until A being turned into D
in the end, D has eigenvalues d_1, d_2, \dots, d_n
assume the sign of eigenvalues of $A, \lambda_1, \lambda_2, \dots, \lambda_n$, are not the same
as those of D, d_1, d_2, \dots, d_n
then there exists a time such that $|A'| = L^T D (L')^T$ is singular so
in such way $\lambda'_i = 0$ for some i .
impossible since pivots d_1, d_2, \dots, d_n , $\det D = \det A' \neq 0$.
since $\lambda'_1, \lambda'_2, \dots, \lambda'_n$ never cross 0, then $\lambda_1, \lambda_2, \dots, \lambda_n$ have the
same signs as d_1, d_2, \dots, d_n

- positive definite matrix.

for a symmetric matrix $A = A^T$, it is a positive definite matrix if all
eigenvalues are positive.

或者，以下五个条件，满足一个则满足全部

- (1) all n pivots are positive
- (2) all n upper-left determinants are positive (本质是为了解 pivots)
- (3) all n eigenvalues are positive
- (4) $\vec{x}^T A \vec{x} > 0$ when $\|\vec{x}\| \neq 0$ (energy-based definition)
- (5) $A = R^T R$ for matrix R with independent columns. (REF 不一定)

proof:

- (4) assume we have orthogonal eigenvectors $\vec{x}_1, \vec{x}_2, \dots, \vec{x}_n$ and
corresponding positive eigenvalues $\lambda_1, \lambda_2, \dots, \lambda_n$
if $\vec{x} = \sum c_i \vec{x}_i$, c_i is constant

$$\vec{x}^T A \vec{x} = (\sum c_i \vec{x}_i)^T A (\sum c_i \vec{x}_i) = \sum c_i^2 \vec{x}_i^T A \vec{x}_i \quad \text{since } \vec{x}_i^T \vec{x}_j = 0, i \neq j$$

$$= \sum c_i^2 \lambda_i \|x_i\|^2 > 0$$
- (5) $\vec{x}^T A \vec{x} = \vec{x}^T R^T R \vec{x} = (\vec{x} R^T)(R \vec{x}) = (R \vec{x})^T (R \vec{x}) = \|R \vec{x}\|^2 > 0$



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If A and B are symmetric positive definite, so is $A+B$.

proof $\vec{x}^T(A+B)\vec{x} = \vec{x}^T A \vec{x} + \vec{x}^T B \vec{x} > 0$

- symmetric matrices with non-negative eigenvalues are positive semidefinite matrices
同理，以下条件相互满足：
(1) non-negative eigenvalues
(2) non-negative pivots
(3) $A = R^T R$, with dependent or independent columns in R.

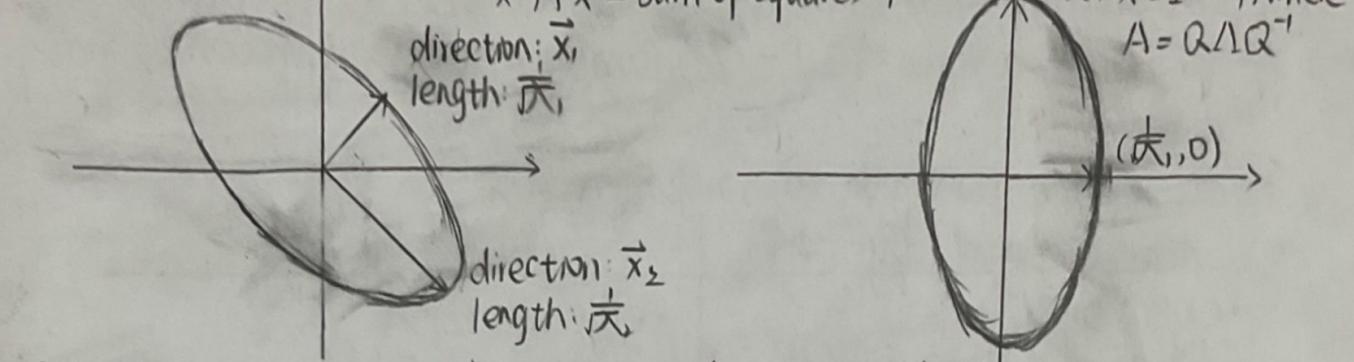
- application of positive definite matrix in ellipse

consider $\vec{x}^T A \vec{x} = 1$, where A is a positive definite matrix.

axes of ellipse point along eigenvectors

lengths of axes are inverse of roots of corresponding eigenvalues

$$\vec{x}^T A \vec{x} = \text{sum of squares} = 1$$



- let M be any invertible matrix, then $B = M^{-1}AM$ is similar to A, because if A has eigenvalues λ_i and corresponding eigenvectors \vec{x}_i , then B has the same eigenvalues λ_i and related corresponding eigenvectors $M^{-1}\vec{x}_i$:

proof: $\because B = M^{-1}AM \quad \therefore A = MBM^{-1}$

$$\therefore BM^{-1}\vec{x}_i = M^{-1}MBM^{-1}\vec{x}_i = M^{-1}A\vec{x}_i = \lambda_i M^{-1}\vec{x}_i$$

- not every square matrix can be diagonalised, but all of them can be expressed in Jordan matrix
algebraic multiplicity represents the number of eigenvalues (including repeated ones)

geometric multiplicity represents the number of independent eigenvectors

if A has s independent eigenvectors, it is similar to a matrix J that has a Jordan blocks on its diagonal: some matrix M puts A into Jordan form

Jordan form



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$$J = M^{-1}AM = \begin{bmatrix} J_1 & & \\ & \ddots & \\ & & J_s \end{bmatrix}$$

each block in J has one (unique) eigenvalue λ_i , one eigenvector, and i 's above the diagonal.

Jordan block:

$$J_i = \begin{bmatrix} \lambda_i & & & \\ & \lambda_i & & \\ & & \ddots & \\ & & & \lambda_i \end{bmatrix}$$

A is similar to B if they share the same Jordan form (matrix) J .

[注意: (1) J 中 λ_i 出现几次取决于 λ_i 为几次 roots]

(2) Jordan matrix 是最接近 diagonalised matrix 的 matrix.

(3) \rightarrow Jordan matrix 对应于一个 family of matrix with corresponding eigenvalues.

(4) during the transition to Jordan matrix:

| not changed by M | changed by M |
|--------------------------------------|-------------------|
| • eigenvalues | • eigenvectors |
| • trace and determinant | • null space |
| • rank | • row space |
| • number of independent eigenvectors | • left nullspace |
| • Jordan form | • column space |
| | • singular matrix |

$$(5) A^k = (M^{-1}JM)(M^{-1}JM)\cdots(M^{-1}JM) = M^{-1}J^kM$$

application of Jordan matrix in differential equation.

$$\text{if } \frac{d\vec{u}}{dt} = A\vec{u}, \vec{J} = M^{-1}AM, \vec{v} =$$

$$\text{assume } \vec{u} = M\vec{v}: M \frac{d\vec{v}}{dt} = A M \vec{v}, \frac{d\vec{v}}{dt} = M^{-1}A M \vec{v}$$

$$\frac{d\vec{v}}{dt} = \vec{J}\vec{v}$$

if $\vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$, 在计算中会有几种可能:

(1) $\frac{dv_i}{dt} = \lambda_i v_i$, so $v_i = v_i(0)e^{\lambda_i t}$ [对应的 eigenvalue 首次出现/不重复]

(2) $\frac{dv_i}{dt} = \lambda_i v_i + v_{i-1}$, so $v_i = \begin{cases} [v_i(0) + t v_{i-1}(0)] e^{\lambda_i t} \\ \dots \end{cases}$

[对应的 eigenvalue repeat] $\begin{cases} [v_i(0) + t v_{i-1}(0) + \frac{1}{2}t^2 v_{i-2}(0)] e^{\lambda_i t} \\ \dots \end{cases}$



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• singular value decomposition (SVD)

对于所有的matrix, 它们的eigenvectors大多有三个问题

(1) not orthogonal (2) not enough eigenvectors (3) $A\vec{x} = \lambda\vec{x}$, A is square

所以我们可以写 $A = U\Sigma V^T$; U & V are orthogonal, Σ is diagonal

$$A = \underbrace{[U_1, U_2, \dots, U_r]}_{m \times n} \underbrace{[\sigma_1, \sigma_2, \dots, \sigma_r]}_{r \times r} \underbrace{[V_1^T, V_2^T, \dots, V_r^T]}_{r \times n}$$

其中, \vec{U}_i 's are eigenvectors of AAT , \vec{V}_i 's are eigenvectors of A^TA
since AAT and A^TA are symmetric, U_i 's (and V_i 's) can be chosen to be orthonormal

$$AAT = (U\Sigma V^T)(V\Sigma^T U^T) = U(\Sigma\Sigma^T)U^T \quad [\text{注: } V^T V = I]$$

$$A^TA = (V\Sigma^T U^T)(U\Sigma V^T) = V(\Sigma^T\Sigma)V^T \quad [\text{注: } U^T U = I]$$

σ_i 's are positive, they are the square root of eigenvalues of AA^T and A^TA

$A(A^TA) = (AA^T)A$ gives:

$$A[V_1, V_2, \dots, V_r] = [U_1, U_2, \dots, U_r] \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$$

$$A\vec{V}_1 = \sigma_1 \vec{U}_1, A\vec{V}_2 = \sigma_2 \vec{U}_2, \dots, A\vec{V}_r = \sigma_r \vec{U}_r$$

$$\text{SVD: } A = \sum_{i=1}^r \vec{U}_i \sigma_i \vec{V}_i^T$$

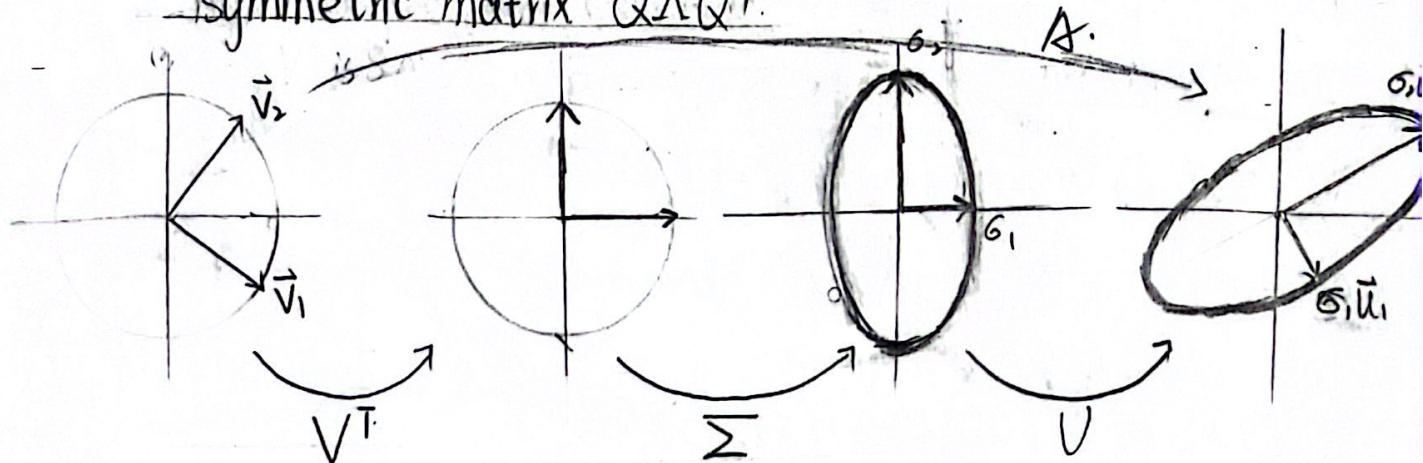
[注意: (1) \vec{V}_i 's from row space of A ; \vec{U}_i 's from column space of A

if we add up $(n-r)$ more \vec{V} 's and $(m-r)$ more \vec{U} 's from nullspace $N(A)$ and left nullspace $N(A^T)$ and make them orthonormal:

$$A[V_1, \dots, V_r, \dots, V_n] = [U_1, \dots, U_r, \dots, U_m] \begin{bmatrix} \sigma_1 & & \\ & \ddots & \\ & & \sigma_r \end{bmatrix}$$

still holds. [用square matrix找inverse更加合理(?)]

(2) $U\Sigma V^T$ is SIS⁻¹ if A is positive semidefinite(definite)
symmetric matrix $Q \Lambda Q^T$.



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(3) 在求SVD的时候，用 $A^T A$ 与 $A A^T$ 的 eigenvectors & eigenvalues 或者 $A \vec{v}_i = \sigma_i \vec{u}_i$ 均可 (注意 \vec{u}_i 与 \vec{v}_i 为 unit vectors)

可以只要 row space & column space，也可以上 nullspace & left nullspace

(4) why $A \vec{v}_i$ falls in the direction of \vec{u}_i ?

$$\because A^T A \vec{v}_i = \sigma_i^2 \vec{v}_i$$

$$\therefore \vec{v}_i^T A^T A \vec{v}_i = (A \vec{v}_i)^T (A \vec{v}_i) = \|A \vec{v}_i\|^2 = \sigma_i^2 \vec{v}_i^T \vec{v}_i = \sigma_i^2$$

$$\|A \vec{v}_i\| = \sigma_i$$

$$\therefore A^T A \vec{v}_i = \begin{cases} A(A^T A \vec{v}_i) = \sigma_i^2 A \vec{v}_i & [\text{通过上述推导}] \\ (A A^T)(A \vec{v}_i) = \sigma_i^2 A \vec{v}_i & [\text{是 eigenvalues 的形式}] \end{cases}$$

$A \vec{v}_i$ falls in the direction of \vec{u}_i , $\vec{u}_i = \frac{A \vec{v}_i}{\sigma_i}$ [unit vector]

and $A \vec{v}_i$'s are orthogonal.

$$(A \vec{v}_i)^T (A \vec{v}_j) = \vec{v}_i^T A^T A \vec{v}_j = \sigma_i^2 \vec{v}_i^T \vec{v}_j = 0$$

• we can use SVD for compression.

when we put the singular values in descending order, $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > 0$
the splitting in SVD gives r rank-one pieces of A in order of importance.

比如我们在压缩图片，用矩阵表示像素点阵。可以用SVD将矩阵压缩
if we want best rank k approximation, $A \approx \sigma_1 \vec{u}_1 \vec{v}_1^T + \dots + \sigma_k \vec{u}_k \vec{v}_k^T$
corresponding titles of books with key words 同理

再或者我们考虑 search engine，所有网站分成两种：authority, hub
{ authority links come from many hubs }

hub: links go out to many authority

我们想用 x_1, x_2, \dots, x_n 与 y_1, y_2, \dots, y_m 去评价 authority, hub

1st stage: good authority (hub) is linked to many important (hub) authority

[右上角数据代表几次数据加工]

$$\left\{ \begin{array}{l} \text{authority: } x_i^1 = \sum_{j \text{ links to } i} y_j^0 \rightarrow \vec{x}^1 = A^T \vec{y}^0 \\ \text{hub: } y_i^1 = \sum_{i \text{ links to } j} x_j^0 \end{array} \right.$$

$$\left\{ \begin{array}{l} \text{authority: } x_i^1 = \sum_{j \text{ links to } i} y_j^0 \rightarrow \vec{x}^1 = A^T \vec{y}^0 \\ \text{hub: } y_i^1 = \sum_{i \text{ links to } j} x_j^0 \end{array} \right.$$

A contains 1's and 0's, with $a_{ij} = 1$ if i links to j

2nd stage:

$$\left\{ \begin{array}{l} \text{authority: } \vec{x}^2 = A^T \vec{y}^1 = A^T A \vec{x}^0 \\ \text{hub: } \vec{y}^2 = A \vec{x}^1 = A A^T \vec{y}^0 \end{array} \right.$$

重复多次， σ_i^2 的作用开始发力。与 SVD 类似。



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六 linear transformations

- a transformation T assigns an output $T(\vec{v})$ to each input vector \vec{v} in V . the transformation is linear if it meets these requirements for all \vec{v} and \vec{w} in V :

$$(1) T(\vec{v} + \vec{w}) = T(\vec{v}) + T(\vec{w}) \quad (2) T(c\vec{v}) = cT(\vec{v}) \text{ for all real } c$$

(3) if $\vec{v} = \vec{0}$, $T(\vec{v}) = \vec{0}$

注意 input space V and output space W .

- shift transformation alone is not linear (apart from identity transformation) the linear-plus-shift transformation is called affine

- linearity: $\vec{u} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \dots + c_n \vec{v}_n$ transforms to

$$T(\vec{u}) = c_1 T(\vec{v}_1) + c_2 T(\vec{v}_2) + \dots + c_n T(\vec{v}_n)$$

equally-spaced points go to equally-spaced points

- range of T = set of all output $T(\vec{v})$ = column space

kernel of T = set of all input for which $T(\vec{v}) = \vec{0}$ = nullspace

- 所有的 linear transformation 都能用 matrix 表达。只要考虑好 input space V 中的 basis vectors / 经过 transformation 后怎样用 output space W 中的 basis vectors 表达即可

Wavelet Transform

这是一种压缩数据的方法:

haar basis: $\vec{w}_1 = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$ $\vec{w}_2 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$ $\vec{w}_3 = \begin{pmatrix} -1 \\ 1 \end{pmatrix}$ $\vec{w}_4 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

for any given vectors \vec{v} , we can find \vec{c} such that $\vec{v} = (\vec{w}_1 \ \vec{w}_2 \ \vec{w}_3 \ \vec{w}_4) \vec{c}$

通过右侧方法, 可以快速求出 \vec{c} . 其中, c_1, c_2 描述 general shape, c_3, c_4 描述了具体细节.

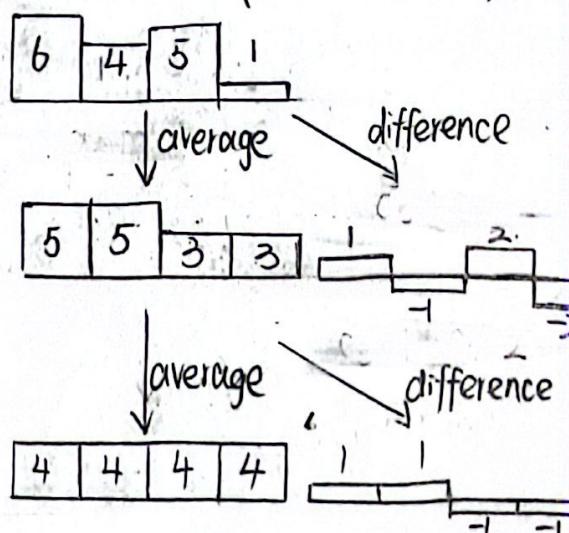
假设我们要进行压缩, 如果直接压缩 \vec{v} 便会失去成片的数据; 但如果加上

冗余细节, 仍可继续使用整体数据——因为我们本来也分不清

$c_1=4$ $c_2=1$ $c_3=4$ $c_4=2$ 因为我们本来也分不清

input $\vec{v} \rightarrow$ coefficient $\vec{c} \rightarrow$ compressed $\hat{\vec{v}}$

lossless lossy
→ compressed $\hat{\vec{v}}$
reconstruct



similar use can be seen in Fourier Transformation



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Change the input and output bases: bases transformation bases
 一般来说,如果对于一个matrix A, 我们想让 input bases 变为 W, 则 AW
 如果我们想让 output bases 变成 S, 则 S⁻¹A

$S^{-1} \quad S^{-1}$ A W
 把 standard form 变成 \bar{w} 's form 以便计算, 但结果 standard form 确保输入是 \bar{w} 's form
 A 就是一个单纯的 matrix, 有些时候我们 change bases 单纯因为这样简便
 算, 如 S⁻¹AS (eigenvectors); U^TAV (SVD) (因为我们想让结果 diagonal)
 * A 与 B = S⁻¹AW 描述了同一个变化, 但 A 是 standard form, B 是 input \bar{w} 's form,
 output S's form

polar decomposition

every real square matrix can be factored into $A = QH = KQ$, where
 Q is orthogonal and H and K are symmetric positive semidefinite
 if A is invertible, H is positive definite

$$\text{Proof: } A = U\Sigma V^T = (UV^T)(V\Sigma V^T) = QH \\ = (U\Sigma V^T)(UV^T) = KQ$$

- [注意]:
 - (1) the product of orthogonal matrix is also orthogonal matrix
 - (2) H is positive semidefinite because its eigenvalues are in Σ , which is non-negative (eigenvalue may be 0)
 - (3) $H^2 = V\Sigma^2 V^T - V\Sigma^2 V^T \Sigma^2 V^T = A^T A$
 - (4) in mechanics, polar decomposition separates the rotation (in Q) from sketching (in H)

pseudoinverse A^+

其满足几个条件: $A^+ A A^+ = A^+$, $A A^+ A = A$, $(A^+)^T = A^{+T}$

但是 A^+ is not necessarily A^{-1} ; if A^{-1} exists, $A^+ = A^{-1}$

$$A^+ = V\Sigma^+ V^T = \underbrace{[v_1 \dots v_r \dots v_n]}_{n \times n} \underbrace{\begin{bmatrix} \sigma_1 & & & \\ & \ddots & & \\ & & \sigma_r^{-1} & \\ & & & 0 & 0 \end{bmatrix}}_{n \times n} \underbrace{[u_1^T \dots u_r^T \dots u_m^T]}_{m \times n}$$

$$A^+ u_i = \frac{1}{\sigma_i} v_i \text{ for } i \leq r \text{ and } A^+ u_i = \vec{0} \text{ for } i > r \text{ since } A^+ V = V\Sigma^+$$

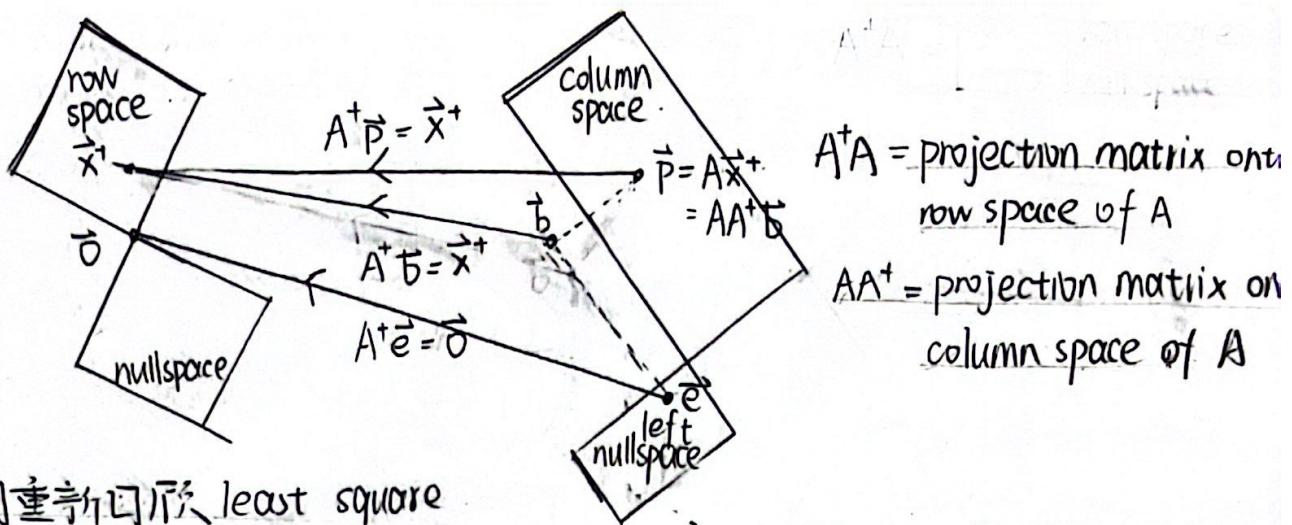
$\vec{u}_1 \dots \vec{u}_r$ come from the column space of A, A^+ sends them back to $\vec{v}_1 \dots \vec{v}_r$ in row space of A. $\vec{u}_{r+1} \dots \vec{u}_n$ come from left nullspace of A, A^+ sends them to $\vec{0}$

$$\Sigma^+ \Sigma = \begin{bmatrix} I_{r \times r} \\ 0_{(n-r) \times r} \end{bmatrix} [整体 n \times n] \quad \Sigma \Sigma^+ = \begin{bmatrix} I_{r \times r} \\ 0_{r \times (n-r)} \end{bmatrix} [整体 m \times m]$$



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$A^T A$ = projection matrix onto row space of A
 AA^T = projection matrix on column space of A

我们重新回顾 least square

for unsolvable matrix $A\vec{x} = \vec{b}$, we choose $A^T A \vec{x} = A^T \vec{b}$ to approximate it if $A^T A$ is invertible

but what if $A^T A$ is not invertible? then there will be many solution for $A^T A \hat{x} = A^T \vec{b}$ but $\hat{x}^+ = A^+ \vec{b}$ will be the best since $A^T A A^+ \vec{b} = A^T \vec{b}$ is $A^T \vec{b}$. since left nullspace bases • column space bases = 0
the shortest least squares solution to $A\vec{x} = \vec{b}$ is $\hat{x}^+ = A^+ \vec{b}$

X. application

在 engineering 中 linear algebra 的运用

direct way: the problem has only a finite number of piece, any many laws indicate linear relationship, so we may use matrix to connect them. (example: stiffness matrix for spring system)

indirect way: continuous system. we can find accurate solutions by approximation. (example: finite difference method)

[注意]: stiffness matrix:

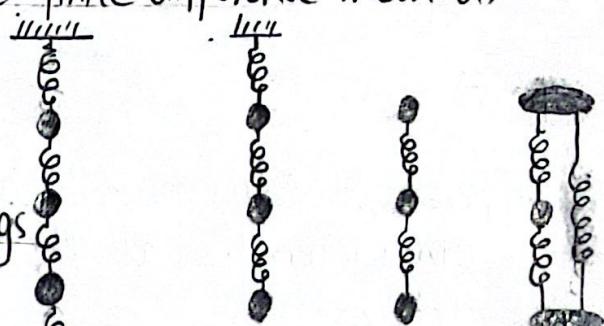
\vec{u} : movements of n masses

\vec{e} : elongations of m springs

C : elasticity coefficients of m springs

\vec{f} : internal force in m springs

f : external forces on n masses



我们分三步计算

fixed-fixed fixed-free free-free circle

先看 fixed-fixed system, if there are 3 masses and 4 springs

$$e_1 = u_1$$

$$e_2 = u_2 - u_1$$

$$e_3 = u_3 - u_2$$

$$e_4 = -u_3$$

$$\Rightarrow \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} u_1 \\ u_2 \\ u_3 \end{pmatrix} = \begin{pmatrix} e_1 \\ e_2 \\ e_3 \\ e_4 \end{pmatrix}, A\vec{u} = \vec{e}$$

$$\begin{matrix} \boxed{\vec{u}} \\ \downarrow \\ \boxed{\vec{e}} \end{matrix}$$

$$\begin{matrix} \boxed{\vec{f}} \\ \uparrow \\ \boxed{A^T} \end{matrix}$$

$$\begin{matrix} A: M \times n \\ C: M \times M \\ A^T: n \times M \end{matrix}$$



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$$\begin{aligned}y_1 &= c_1 e_1 \\y_2 &= c_2 e_2 \\y_3 &= c_3 e_3 \\y_4 &= c_4 e_4\end{aligned} \Rightarrow \begin{pmatrix}c_1 & 0 & 0 & 0 \\0 & c_2 & 0 & 0 \\0 & 0 & c_3 & 0 \\0 & 0 & 0 & c_4\end{pmatrix} \begin{pmatrix}e_1 \\e_2 \\e_3 \\e_4\end{pmatrix} = \begin{pmatrix}y_1 \\y_2 \\y_3 \\y_4\end{pmatrix}, C\vec{e} = \vec{y}$$

$$\begin{aligned}f_1 &= y_1 - y_2 \\f_2 &= y_2 - y_3 \\f_3 &= y_3 - y_4\end{aligned} \Rightarrow \begin{pmatrix}1 & -1 & 0 & 0 \\0 & 1 & -1 & 0 \\0 & 0 & 1 & -1\end{pmatrix} \begin{pmatrix}y_1 \\y_2 \\y_3 \\y_4\end{pmatrix} = \begin{pmatrix}f_1 \\f_2 \\f_3\end{pmatrix}, A^T \vec{y} = \vec{f}$$

so $A^T C A \vec{u} = \vec{f}$, $K \vec{u} = \vec{f}$

- some properties of K
- (1) tridiagonal because mass 1 & 3 aren't connected
 - (2) symmetric, because $C^T = C$
 - (3) positive definite, since $c_i > 0$ and A full rank
 - (4) K^{-1} is full matrix with all positive entries

notice that $\vec{u} = K^{-1} \vec{f}$ not necessarily means $\vec{u} = A^{-1} C^{-1} (A^T)^{-1} \vec{f}$
for fixed-free system:

$$K = A^T C A = \begin{pmatrix}1 & -1 & 0 \\0 & 1 & -1 \\0 & 0 & 1\end{pmatrix} \begin{pmatrix}c_1 & 0 & 0 \\0 & c_2 & 0 \\0 & 0 & c_3\end{pmatrix} \begin{pmatrix}1 & 0 & 0 \\-1 & 1 & 0 \\0 & -1 & 1\end{pmatrix}$$

for free-free system:

$$K = A^T C A = \begin{pmatrix}1 & 0 \\0 & 1 \\0 & 1\end{pmatrix} \begin{pmatrix}c_2 & 0 \\0 & c_3\end{pmatrix} \begin{pmatrix}-1 & 1 & 0 \\0 & -1 & 1 \\0 & 0 & 1\end{pmatrix}$$

since K is singular here, $f_1 + f_2 + f_3 = 0$ for real \vec{u}

for circle system:

$$K = A^T C A = \begin{pmatrix}1 & 1 & 0 \\0 & 1 & -1 \\-1 & 0 & 1\end{pmatrix} \begin{pmatrix}c_1 & 0 & 0 \\0 & c_2 & 0 \\0 & 0 & c_3\end{pmatrix} \begin{pmatrix}1 & 0 & -1 \\-1 & 1 & 0 \\0 & -1 & 1\end{pmatrix}$$

• 在 differential equation 中 linear algebra 的运用

for a given interval, we divide it into $(n+1)$ equal piece, and each piece has width Δx

let $u_0 = a$, $u_1 = a + \Delta x$, ..., $u_n = a + n\Delta x$, $u_{n+1} = b$,

if $-\frac{d^2 u}{dx^2} = 1$, $u(0) = u(1) = 0$, to find $u(x)$, let $n = 3$, $\Delta x = \frac{1}{4}$

$$\text{so } -\frac{d^2 u}{dx^2} = 1 \Rightarrow \frac{1}{(\Delta x)^2} \begin{pmatrix}1 & 1 & 0 & 0 \\0 & 1 & -1 & 0 \\0 & 0 & 1 & -1 \\0 & 0 & 0 & 1\end{pmatrix} \begin{pmatrix}1 & 0 & 0 \\-1 & 1 & 0 \\0 & -1 & 1 \\0 & 0 & -1\end{pmatrix} \begin{pmatrix}u_1 \\u_2 \\u_3 \\u_0\end{pmatrix} = \begin{pmatrix}1 \\1 \\1 \\1\end{pmatrix}$$

$$A^T A \vec{u} = (\Delta x)^2 \vec{f}$$

A = forward difference, A^T = -backward difference, $A^T A$ = centered

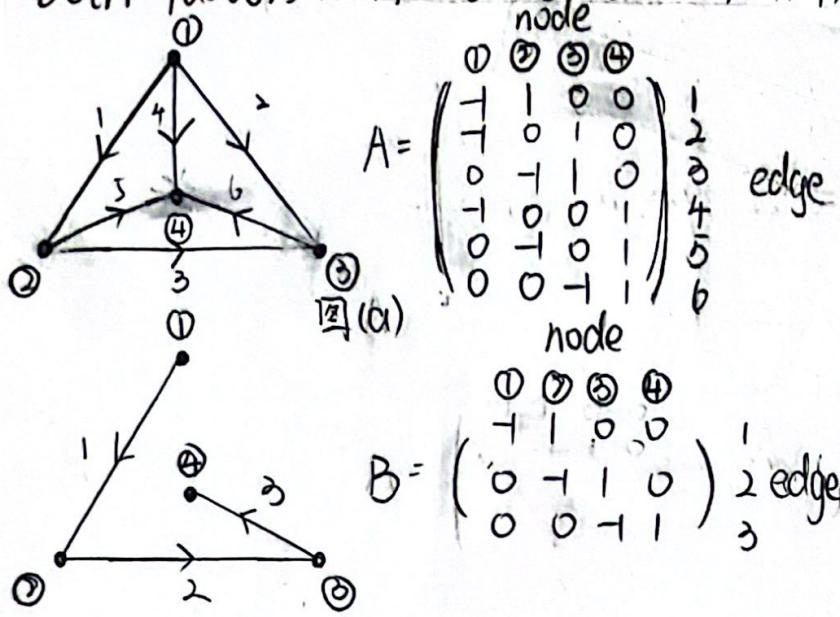
• 在 graph 与 电路 中 linear algebra 的运用



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对于每一个 graph，本质上都是 node 与 edge 的组合
 利用 incidence matrix，我们可以找到 matrix 与 (directed) graph 的 biject
 incidence matrix 的每一行代表一条 edge，只包含一个 "-1" (起点) 和一个 "1" (终点)
 incidence matrix 的每一列代表一个 node.
 every entry of an incidence matrix is 0 or 1 or -1. this continue to
 hold during elimination. all pivots and multipliers are ± 1 . therefore
 both factors in $A = LU$ contain 0, -1, 1, so does the nullspace matrix.



the graph (a) is complete because every pair of node is connected by edges
 the graph (b) is a tree since there aren't closed loops.

for n nodes, there are maximum $[\frac{1}{2}n(n-1)]$ edges (completed) or $(n-1)$ edge (tree)

rows of B matches nonzero rows U, where $A = LU$: elimination reduces every graph to a tree; when two edges share a node, elimination produces the "shortcut edge" without that node if graph already have this "shortcut edge", elimination gives a row of zeros: rows are dependent once form a loop; because we can go to the same destination from same starting point (get same result) through different ways/through different combinations).

事实上, four subspace 在 incidence matrix 中很有用: 想象这是一个电
路 the unknown $\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$ represents potentials/voltage at node

| (1) nullspace: $A\vec{x} = \vec{0} \Rightarrow U\vec{x} = \vec{0} \Rightarrow B\vec{x} = \vec{0}$

$$\begin{pmatrix} -1 & 1 & 0 & 0 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \Rightarrow \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} C \\ C \\ C \\ C \end{pmatrix}$$

shows combination of voltage such that no



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- (2) row space: it is perpendicular to $(1, 1, 1, 1)$ (nullspace)
 (3) column space: if we add difference around a closed loop
 in the graph we will have 0.
 so the component of $A\vec{x}$ add to zero
around every loop.
 this is Kirchhoff's voltage law

[注意: on each edge, flow with arrow is positive, flow in opposite direction is negative]

- (4) left nullspace: flow in equals to flow out for each node. flow around a loop can be added up without breaking the law.
 this is Kirchhoff's current law.

summary: for a $(m \times n)$ incidence matrix describing network.

- n nodes, m edges
- row/column space is rank $(n-1)$ (a tree)
- nullspace: $\begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$ as the only basis.
- voltage law: the components of $A\vec{x}$ add to 0 around every loop
- current law: $A^T \vec{y} = \vec{f}$ is solved by loop currents.
 there are $(m-n+1)$ independent loops

Euler formula: $V - E + F$

$$= (\text{number of nodes}) - (\text{number of edges}) + (\text{number of independent loops})$$

$$= n - m + (m - n + 1) = 1. \text{ for all planar graph}$$

in reality, current along edge $(\vec{y}_i) = \text{conductance } (c_i) \times \text{potential difference } (A\vec{x})$

so $\vec{y} = CA\vec{x}$, where $C = \begin{pmatrix} c_1 & \cdots & c_m \end{pmatrix}$, $A^T \vec{y} = \vec{f}$, where \vec{f} indicates the source from outside

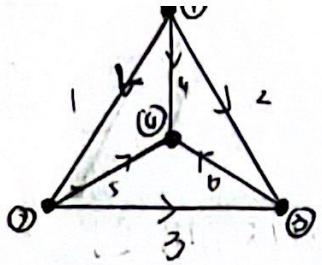
$$A^T C A \vec{x} = \vec{f}, K \vec{x} = \vec{f} \text{ where } K = A^T C A \text{ [balance 内外 source]}$$

注意 K 不是 full rank 不能 invertible because $\begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$ exists in nullspace
 例: assume a suitable node has voltage 0. for instance:



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$$C_i = 1 \text{ for all } i, \text{ while source } \vec{v} \text{ moves } \downarrow.$$

$$\begin{pmatrix} -1 & 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & -1 & 1 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & -1 & 0 & 1 \\ 0 & 0 & -1 & 1 \end{pmatrix} = \begin{pmatrix} 3 & -1 & 1 & -1 \\ -1 & 3 & -1 & 1 \\ -1 & -1 & 3 & -1 \\ -1 & -1 & -1 & 3 \end{pmatrix}$$

$$\begin{pmatrix} 3 & -1 & 1 & -1 \\ -1 & 3 & -1 & 1 \\ -1 & -1 & 3 & -1 \\ -1 & -1 & -1 & 3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} s \\ 0 \\ 0 \\ 0 \end{pmatrix} \Rightarrow \begin{pmatrix} 3 & -1 & 1 & -1 \\ -1 & 3 & -1 & 1 \\ -1 & -1 & 3 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} s \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

invertible
answer is $\vec{x}_n + \vec{x}_p = \vec{v}$

invertible,
by letting $x_4 = 0$
answer is \vec{x}_n now

$$\begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix} = \begin{pmatrix} \frac{s}{2} \\ \frac{s}{4} \\ \frac{s}{4} \\ 0 \end{pmatrix}, \quad \begin{pmatrix} y_1 \\ y_2 \\ y_3 \\ y_4 \\ y_5 \\ y_6 \end{pmatrix} = \begin{pmatrix} -1 & 1 & 0 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & -1 & 1 & 0 \\ -1 & 0 & 0 & 1 \\ 0 & -1 & 0 & 1 \\ 0 & 0 & -1 & 1 \end{pmatrix} \begin{pmatrix} \frac{s}{2} \\ \frac{s}{4} \\ \frac{s}{4} \\ 0 \end{pmatrix} = \begin{pmatrix} \frac{s}{4} \\ \frac{s}{4} \\ 0 \\ \frac{s}{2} \\ \frac{s}{4} \\ \frac{s}{4} \end{pmatrix}$$

Lastly, we may recall $A^T A$ from least squares
nature distributes the current to minimise heat loss.

在概率论、人口统计、经济上 linear algebra 的应用

首先介绍 Perron-Frobenius Theorem:

for $A > 0$ (meaning all elements are positive), all numbers in $A\vec{x} = \lambda \max \vec{x}$ are strictly positive.

proof:

for all positive numbers t such that $A\vec{x} \geq t\vec{x}$ for some nonnegative vectors \vec{x} (except for $\vec{0}$, $\vec{x} \neq \vec{0}$), $A\vec{x} = t_{\max} \vec{x}$

if not, $A\vec{x} \geq t_{\max} \vec{x}$ (这里指有的 row 对应相同, 有的 row LHS 更大)

$$A\vec{x} \neq t_{\max} \vec{x}$$

$$\therefore A\vec{x} - t_{\max} \vec{x} \geq \vec{0}$$

$$A\vec{x} - t_{\max} \vec{x} \neq \vec{0}$$

$$\therefore A(A\vec{x} - t_{\max} \vec{x}) > \vec{0} \text{ (至少一项为 positive \times positive)}$$

$$\therefore A^2 \vec{x} > t_{\max} A\vec{x}, A(A\vec{x}) > t_{\max}(A\vec{x}),$$

$$\therefore A\vec{y} > t_{\max} \vec{y} \text{ where } \vec{y} = A\vec{x}, \text{ impossible since no } t \text{ larger than } t_{\max}$$

by contradiction, $A\vec{x} = t_{\max} \vec{x}$. since LHS is positive, \vec{x} is positive

we now want to prove that no eigenvalues can be larger than t_{\max} .

suppose $A\vec{z} = \lambda \vec{z}$, since λ and \vec{z} may involve negative or complex element we take absolute values



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$$A|z| \geq |Az| = |\lambda||z|$$

non-negative positive

因此 $|\lambda|$ is one of possible t , $t_{\max} = |\lambda_{\max}|$.

现在我们可以根据 $|\lambda_{\max}|$ 的不同来分类不同 positive matrix 的用途了

Markov matrix: $|\lambda_{\max}| = 1$ (see below)

population matrix: $|\lambda_{\max}| > 1$ (we are not going to extinct, right?)

M^k , 当 k 很大时, 结果与 $|\lambda_{\max}|$ 有很大关系.

consumption matrix: $|\lambda_{\max}| < 1$. (see below)

(1) Markov matrix 马尔科夫矩阵, random walk 根据的一个展示方式

it has several properties:

- every entry of A is positive
- every column of A adds up to 1.

so:

• multiplying a non-negative \vec{u}_0 by A produces a non-negative

$$\vec{u}_1 = A\vec{u}_0$$

• if the components of \vec{u}_0 add up to 1, so do the components of
 $\vec{u}_1 = A\vec{u}_0$.

$$\text{proof: } [1 \dots 1] \vec{u}_0 = 1, [1 \dots 1] A = [1 \dots 1]$$

$$\therefore [1 \dots 1] A\vec{u}_0 = [1 \dots 1] \vec{u}_1 = [1 \dots 1] \vec{u}_0 = 1.$$

• $A^{100}\vec{u}_0$ approximate to the unique vector \vec{u}_{∞} , \vec{u}_{∞} is an eigenvector with eigenvalue of 1

proof: $\lambda=1$ will definitely be one of its eigenvalue

since $A-1$ makes the sum of each column be 0

add up all the rows now, and the final sum is 0

meaning $A-1$ is singular, so $\lambda_1 = 1$

no eigenvalues are $|\lambda_i| > 1$, with such properties, the power of

A^k will grow, but A^k is still a Markov matrix with

non-negative entries and columns adding up to 1 - soon there's no room for enlargement.

(2) consumption matrix: tell how much of each input goes into unit output

$$\begin{pmatrix} M \text{ output} \\ N \text{ output} \end{pmatrix} = \begin{pmatrix} M \text{ needed for} \\ M \text{ needed for} \end{pmatrix} \begin{pmatrix} N \text{ needed for} \\ N \text{ needed for} \end{pmatrix} \begin{pmatrix} M \text{ input} \\ N \text{ input} \end{pmatrix}$$

$$\begin{pmatrix} M \text{ output} \\ N \text{ output} \end{pmatrix} = \begin{pmatrix} \text{unit } M \text{ output} \\ \text{unit } N \text{ output} \end{pmatrix} \begin{pmatrix} M \text{ input} \\ N \text{ input} \end{pmatrix}$$

如果 demand 为 \vec{y} , 我们要保证: input \vec{p} 在生产完别的产品后, 依然能满足市场需求

$$\vec{p} - A\vec{p} = \vec{y} \quad \vec{p} = (I-A)^{-1}\vec{y}$$

→ → → ← ... ← nonnegative economic input should be non-negative



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satisfy all possible combination of demands
 if $\lambda_{\max} > 1$, $(I - A)^{-1}$ has negative entries
 if $\lambda_{\max} = 1$, $(I - A)^{-1}$ fails to exist
 if $\lambda_{\max} < 1$, $(I - A)^{-1} \geq 0$

besides, for $|\lambda_i| < 1$ for all i :

$$(I - A)^{-1} = I + A + A^2 + A^3 + \dots$$

proof: let $S = I + A + A^2 + A^3 + \dots$, for A , $|\lambda_i| < 1$ for all i

$$S - AS = I \quad (A^k \rightarrow 0 \text{ when } k \rightarrow \infty)$$

$$(I - A)^{-1} = S$$

• 在 linear programming 中 linear algebra 的运用

一般的 formatt: $A\vec{x} = \vec{b}$, $\vec{x} \geq 0$, minimise $\vec{c}^T \vec{x}$, 有几种方法:

(1) 我们将 $A\vec{x} = \vec{b}$ 在图中表示出来, 有 bounded or unbounded

我们主要讨论 bounded 的情况 (毕竟 unbounded 时 $\vec{c}^T \vec{x}^*$ 最小值可能为负无限)

consider $\vec{c}^T \vec{x} = K$, where K is a constant, so $\vec{c}^T \vec{x} = K$ is also a plane
 when $A\vec{x} = \vec{b}$ and $\vec{c}^T \vec{x} = K$ only intersect at one point, at the first time
 when K arises gradually, $\vec{c}^T \vec{x}$ is minimised, and \vec{x} must be at the corner of $A\vec{x} = \vec{b}$ (similar things happen if we want to maximise $\vec{c}^T \vec{x}$)
 因此如果 A 为 rank r , 则最多有 r 个 nonzero elements for \vec{x} . 我们可以先选 corner, 并检查这个选择对不对.

我们通过 simplex method 检验: 我们对于任意一个 zero element, change it into a suitable positive value, so in such way, we find $A\vec{x}_i = \vec{b}$. then calculate $r_i = \vec{c}^T \vec{x}_i - \vec{c}^T \vec{x}$, which is called reduced cost. for the smallest reduced cost, the corresponding changed initially-zero element (entering element) should be positive, and the first initially-positive element going to zero (leaving element) should be zero forever

可以理解为被更高效的选择代替了, 如果 reduced cost 都为正, 则得到了:

(2) in linear programming, problems come in pairs: maximise $\vec{b}^T \vec{y}$ given $A^T \vec{y} \leq \vec{s}$
 if either problem has a best solution then so does the other,

minimum $\vec{c}^T \vec{x} = \text{maximum } \vec{b}^T \vec{y}$

$$\text{proof: } \vec{b}^T \vec{y} = (\vec{A} \vec{x})^T \vec{y} = \vec{x}^T \vec{A}^T \vec{y} \leq \vec{x}^T \vec{c}$$

because $\vec{x} \geq 0$, $\vec{s} = \vec{c} - \vec{A}^T \vec{y} \geq 0$, $\vec{x}^T \vec{s} \geq 0$, so $\vec{x}^T \vec{A}^T \vec{y} \leq \vec{x}^T \vec{c}$

optimal solution has $x_j = 0$ or $s_j = 0$ for all j

(3) simplex method 尝试所有 corner, primal & dual problem 可以相互转化
 interior point method 尝试通过 approximation 直接得到答案



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minimize $C^T \vec{x} - \theta(\log x_1 + \log x_2 + \dots + \log x_n)$ with $A\vec{x} = \vec{b}$
 in this way, $x_i > 0$ for sure. as $\theta \rightarrow 0$, we gradually get \vec{x} we
 want (which is on the edge), so it is reasonable to let $x > 0$ when $\theta \neq 0$.
 在 $A\vec{x} = \vec{b}$ 中有 m 个 constraints, which have m Lagrange multipliers

y_1, y_2, \dots, y_m

因此 $L(\vec{x}, \vec{y}, \theta) = \vec{C}^T \vec{x} - \theta(\sum \log x_i) - \vec{y}^T (A\vec{x} - \vec{b})$

求极值, 则 $\frac{\partial L}{\partial \theta}, \frac{\partial L}{\partial x_i}, \frac{\partial L}{\partial y_j}$ 应均为 0 (Lagrange Theorem)

$$\frac{\partial L}{\partial \theta} = A\vec{x} - \vec{b} = 0 \quad (\text{for sure})$$

$$\frac{\partial L}{\partial x_i} = C_i - \frac{\theta}{x_i} - (A^T \vec{y})_i = 0 \Rightarrow x_i s_i = \theta \quad (\text{when } \theta \rightarrow 0, x_i s_i = 0)$$

通过 x_i 和 y_i 并看是否合适, 若不合适则迭代, 试图精确 (当然, θ 已假设 by Newton's method, we take a step $\Delta \vec{x}, \Delta \vec{y}, \Delta \vec{s}$)
 in such way, by ignoring $\Delta \vec{x}, \Delta \vec{s}$, we convert nonlinear equations
 into linear one.

$$\begin{cases} A\Delta \vec{x} = \vec{0} \\ A^T \Delta \vec{y} + \Delta \vec{s} = \vec{0} \\ S_i \Delta x_i + X_i \Delta S_i = \theta - x_i s_i \end{cases}$$

随着 θ 假设的越来越小, approximation 越来越精确

• 在 function 中 linear algebra 的运用

what if a vector is in an infinite-dimensional space? we can express it

(1) $\vec{v} = (v_1, v_2, v_3, \dots)^T$ (2) vector is a function $f(x)$

for each of them, dot product and vector length both work, and they
 are connected by Fourier Series

| form | dot product | vector length |
|----------------------|--|--|
| (1) | $\vec{v} \cdot \vec{w} = v_1 w_1 + v_2 w_2 + \dots$ if $ \vec{v} , \vec{w} $ both in Hilbert space, $v \cdot w$ converge. since $ \vec{v} \cdot \vec{w} \leq \vec{v} \vec{w} $ \vec{v} and \vec{w} are orthogonal if $\vec{v} \cdot \vec{w} = 0$ | it is in our infinite-dimensional "Hilbert space" if and only if $\vec{v} \cdot \vec{v} / \vec{v} ^2$ is finite. $ \vec{v} ^2 = v_1^2 + v_2^2 + \dots$ |
| (2) over (a, b) | $\int_a^b f(x) \cdot g(x) dx$ $f(x)$ and $g(x)$ are orthogonal if $\int_a^b f(x) g(x) dx = 0$. | $ f = \sqrt{\int_a^b (f(x))^2 dx}$ |

注意到, 根据定义, 在 $[0, 2\pi]$ 上, $1, \sin x, \cos x, \sin 2x, \cos 2x, \dots$ 等 function 均 Orthogonal, $\frac{\sin x}{\sqrt{\pi}}, \frac{\cos x}{\sqrt{\pi}}, \frac{\sin 2x}{\sqrt{\pi}}, \frac{\cos 2x}{\sqrt{\pi}}, \dots$ 均为 orthonormal unit vector,
 因此可以将它们视作 bases.



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function length of covariance matrix

$$f(x) = \frac{A_0}{\pi} + \frac{A_1}{\pi} \cos x + \frac{B_1}{\pi} \sin x + \frac{A_2}{\pi} \cos 2x + \frac{B_2}{\pi} \sin 2x + \dots$$

in this way, function length = vector length = $\sqrt{A_0^2 + A_1^2 + B_1^2 + A_2^2 + B_2^2 + \dots}$
the function space contains $f(x)$ exactly when the Hilbert space contains
the vector $\vec{v} = (A_0, A_1, B_1, A_2, B_2, \dots)$ of Fourier coefficient. both
 $f(x)$ and \vec{v} have finite length

当然为了简便，我还是喜欢写：

$$f(x) = a_0 + a_1 \cos x + b_1 \sin x + a_2 \cos 2x + b_2 \sin 2x + \dots$$

$$\|f(x)\|^2 = \int_0^{2\pi} (a_0 + a_1 \cos x + b_1 \sin x + a_2 \cos 2x + b_2 \sin 2x + \dots)^2 dx$$

$$= \int_0^{2\pi} a_0^2 + a_1^2 \cos^2 x + b_1^2 \sin^2 x + a_2^2 \cos^2 2x + b_2^2 \sin^2 2x + \dots dx \quad [\text{Orthogonal}]$$
$$= 2\pi(a_0^2 + \pi(a_1^2 + b_1^2 + a_2^2 + b_2^2 + \dots))$$

想求 a_i, b_i, a_0 (for $i \geq 1$) 用 orthogonal

$$a_i = \frac{1}{\pi} \int_0^{2\pi} f(x) \cos ix dx \quad b_i = \frac{1}{\pi} \int_0^{2\pi} f(x) \sin ix dx$$

$$a_0 = \frac{1}{2\pi} \int_0^{2\pi} f(x) \cdot 1 dx$$

● 在 statistics 与 probability 中 linear algebra 的运用

(1) 以前我们用 least square 有一堆 independent experiments, if $A\vec{x} = \vec{b}$ has no solutions, then find $A^T A \vec{x} = A^T \vec{b}$

但问题是，并不是所有的 experiment 都一样可靠。我们可以将 variance 小的数据 (from 多次测量 / 工具误差...) 赋更大的 weight.

so $A^T A \vec{x} = A^T \vec{b}$ can be better turned into $(WA)^T W A \vec{x} = (WA)^T W \vec{b}$

so $A^T C A \vec{x} = A^T C \vec{b}, C = W^T W = \begin{pmatrix} \sigma_1^2 & & \\ & \sigma_2^2 & \\ & & \dots \end{pmatrix}$ would be a better approximation for $A\vec{x} = \vec{b}$, because for $W A \vec{x} = W \vec{b}$, where $W = \begin{pmatrix} \sigma_1 & & \\ & \sigma_2 & \\ & & \dots \end{pmatrix}$, has variances of 1 for all samples.

$$\begin{aligned} (2) \text{ 协方差 } \text{Cov}(X, Y) &= E[(X - \mu_X)(Y - \mu_Y)] = E[e_x e_y] \\ &= E[XY - X\mu_Y - Y\mu_X + \mu_X \mu_Y] \\ &= E(XY) - E(X)\mu_Y - E(Y)\mu_X + \mu_X \mu_Y \\ &= E(XY) - \mu_X \mu_Y. \end{aligned}$$

如果 X, Y independent, $\text{Cov}(X, Y) = 0$

如果 X, Y 正相关, $\text{Cov}(X, Y) > 0$

如果 X, Y 负相关, $\text{Cov}(X, Y) < 0$

现在我们引入 covariance matrix $\Sigma = \begin{pmatrix} E(e_i e_i) & E(e_i e_2) & \dots \\ E(e_j e_i) & E(e_j e_j) & \dots \\ \vdots & \vdots & \ddots \end{pmatrix}$, 其中 $E(e_i e_j) = \sigma_{ij}$. 我们可以把 Σ 看成一个 data matrix 的 variance.

注意到 $E(e_i e_j) = E(e_j e_i)$, 这是一个 symmetric matrix

我们可以改写出 multivariate normal:

$$P(x) = \frac{1}{(2\pi)^n} e^{-\frac{(x-\mu)^2}{2\sigma^2}} : \text{single variable; mean } \mu, \text{ variance } \sigma^2$$



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$$P(\vec{B}) = \frac{1}{(2\pi)^{\frac{m}{2}} \sqrt{\det \Sigma}} e^{-\frac{1}{2} (\vec{B} - \vec{\mu})^T \Sigma^{-1} (\vec{B} - \vec{\mu})}, \text{ where } \vec{B} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$$

m variables, mean $\vec{\mu}$, covariance matrix Σ

let $\Sigma = Q \Lambda Q^T$, $\vec{B} - \vec{\mu} = Q \vec{C}$, \vec{C} are statistically independent

$$\exp\left(-\frac{(\vec{B} - \vec{\mu})^T \Sigma (\vec{B} - \vec{\mu})}{2}\right) = \exp\left(-\frac{\vec{C}^T \Lambda^{-1} \vec{C}}{2}\right)$$

$$= \left(e^{-\frac{c_1^2}{2\lambda_1}}\right) \left(e^{-\frac{c_2^2}{2\lambda_2}}\right) \cdots \left(e^{-\frac{c_m^2}{2\lambda_m}}\right)$$

let $\vec{B} - \vec{\mu} = \sqrt{\Lambda} Q \vec{Z}$ we could even find out the standard form.

$$P(\vec{Z}) = \frac{1}{(2\pi)^{\frac{m}{2}}} e^{-\frac{\vec{Z}^T \vec{Z}}{2}} d\vec{Z}$$

如果我们对 $P(\vec{B})$ 全域做积分:

$$\int_{-\infty}^{\infty} \cdots \int_{-\infty}^{\infty} P(\vec{B}) d\vec{B} = \prod_{i=1}^m \int_{-\infty}^{\infty} \frac{1}{\sqrt{2\pi\lambda_i}} e^{-\frac{c_i^2}{2\lambda_i}} dc_i = 1$$

另一个有趣得结论, 根据协方差矩阵的定义:

$$\int \vec{B} \vec{B}^T P(\vec{B}) d\vec{B} = \Sigma$$

3) 我们看完(2)之后来回顾下: 本质上 $W A \vec{x} = W \vec{B}$ 也是在找 standard form
因此, 本质上 $C = W^T W = \Sigma^{-1}$, 不过如果用 Σ^{-1} , 我们便可以止
experiment 变 dependent.

so $A^T \Sigma^{-1} A \hat{x} = A^T \Sigma^{-1} \vec{B}$, where Σ is covariance matrix, would be
the best approximation for $A \vec{x} = \vec{B}$, allowing dependent experiment.

高斯认为这是 best linear unbiased estimate \hat{x} , 因为:

① Unbiased: since $E(\hat{x}) = \vec{x}$

$$\therefore \hat{x} = (A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} \vec{B}, \vec{B} = A \vec{x} + \vec{e}$$

$$\therefore \hat{x} = (A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} A \vec{x} + (A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} \vec{e}$$

$$= \vec{x} + (A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} \vec{e}$$

$$\therefore E(\hat{x}) = \vec{x} + (A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} E(\vec{e}), E(\vec{e}) = \vec{0}$$

$$\therefore E(\hat{x}) = \vec{x}$$

② Best covariance of \hat{x} doesn't depend on \vec{B} 's in real experiment

$$P = E[(\vec{x} - \hat{x})(\vec{x} - \hat{x})^T]$$

$$= E[(-(A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} \vec{e}) (-(A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} \vec{e})^T]$$

symmetric

$$= (A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} E(\vec{e} \vec{e}^T) \Sigma^{-1} A (A^T \Sigma^{-1} A)^{-1}$$

$$= (A^T \Sigma^{-1} A)^{-1} A^T \Sigma^{-1} \Sigma \Sigma^{-1} A (A^T \Sigma^{-1} A)^{-1}$$

$$= (A^T \Sigma^{-1} A)^{-1} (A^T \Sigma^{-1} A) (A^T \Sigma^{-1} A)^{-1}$$

$$= (A^T \Sigma^{-1} A^{-1})^T$$



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(5) further knowledge of covariance matrix

$$\star \Sigma = \sum_{\text{all } i,j} P_{ij} \Sigma_{ij} = \sum_{\text{all } i,j} P_{ij} \begin{pmatrix} (x_i - m_1)^2 & (x_i - m_1)(y_j - m_2) & \dots \\ (x_i - m_1)(y_j - m_2) & (y_j - m_2)^2 & \dots \\ \vdots & \vdots & \ddots \end{pmatrix}$$

in fact, $\Sigma_{ij} = \vec{U} \vec{U}^T$, where $\vec{U} = \begin{pmatrix} x_i - m_1 \\ y_j - m_2 \\ \vdots \end{pmatrix}$

thus, the covariance matrix is at least semidefinite:

$$\text{Proof ①: } \vec{\alpha}^T \Sigma \vec{\alpha} = \sum_{\text{all } i,j} P_{ij} \vec{\alpha}^T \vec{U} \vec{U}^T \vec{\alpha} = \sum_{\text{all } i,j} P_{ij} |\vec{U}^T \vec{\alpha}|^2 \geq 0$$

Proof ②: $\Sigma = E[(\vec{X} - \vec{\mu})(\vec{X} - \vec{\mu})^T]$ where $\vec{\mu} = E(\vec{X})$, and \vec{X} is a vector with all data from each experiment.

$$\begin{aligned} \text{consider linear combination } \vec{c}^T \vec{X} &= c_1 X_1 + \dots + c_n X_n \\ \text{Var}(\vec{c}^T \vec{X}) &= E[(c^T \vec{X} - c^T \vec{\mu})(c^T \vec{X} - c^T \vec{\mu})^T] \\ &= \vec{c}^T E[(\vec{X} - \vec{\mu})(\vec{X} - \vec{\mu})^T] \vec{c} = \vec{c}^T \Sigma \vec{c} \geq 0 \end{aligned}$$

since variance is non-negative

in fact, the covariance matrix is positive definite unless the experiments dependent (毕竟不能一直让 $\vec{U}^T \vec{\alpha} = 0$ 吧. 除非 $\vec{\alpha}$ 方向固定即各个 experiment 之间有倍数关系)

\star diagonalising the covariance matrix means finding n independent experiments as combination of the original n experiments.

$$\begin{aligned} \star \text{Var}(x+y) &= \sum_{\text{all } i,j} P_{ij} (x_i + y_j - m_x - m_y)^2 \\ &= \sum_{\text{all } i,j} P_{ij} (x_i - m_x)^2 + \sum_{\text{all } i,j} P_{ij} (y_j - m_y)^2 + 2 \sum_{\text{all } i,j} P_{ij} (x_i - m_x)(y_j - m_y) \\ &= 6_x^2 + 6_y^2 + 2xy \end{aligned}$$

now for the main point: vector \vec{X} can have n components from n experiments, those experiments will have an $n \times n$ covariance matrix.

$\Sigma_{\vec{X}}$. $k \times n$ matrix A makes $A \vec{X}$ a combination of M components

$$\Sigma_{A\vec{X}} = A \Sigma_{\vec{X}} A^T$$

\star correlation: $P_{XY} = \frac{6_{XY}}{6_x 6_y} = \text{Cov}\left(\frac{X}{6_x}, \frac{Y}{6_y}\right)$, P_{XY} is Pearson coefficient
this shows the relationship between X and Y .

$$\text{since } 6_{XY} \leq 6_x^2 6_y^2, P_{XY}^2 \leq 1$$

$$\begin{cases} \text{independent} & P_{XY}=0 \\ \text{positively related} & P_{XY}=1 \\ \text{negatively related} & P_{XY}=-1 \end{cases}$$

$$\text{Correlation matrix } R = \begin{pmatrix} 1 & P_{XY} \\ P_{XY} & 1 \end{pmatrix}$$

$$R = D \Sigma D^{-1} \text{ for } D = \begin{pmatrix} \frac{1}{6_x} & \frac{1}{6_y} \end{pmatrix}. \text{ if } \Sigma \text{ is positive definite, so is } R$$



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this can be used to know the reliability of the whole experiment:
since often the question is not the best \hat{x} for one particular set
of measurement B (this is only one sample)!

这里 \hat{x} 为 population 的对应特征。虽然我们不知道 \hat{x} 的值，但是通过
计算我们发现我们不需要知道 \hat{x} 也求 $E[(\hat{x} - \bar{x})(\hat{x} - \bar{x})^T] = (A^T \Sigma^{-1} A)^{-1}$

(4) Kalman Filter.

- Kalman Filter is an algorithm in dynamic least square: new measurements B_k keep coming, so best estimate \hat{x}_k keeps changing.

for example: if $A_0 \hat{x}_0 = B_0$ is estimated by \hat{x}_0 through

$$A_0^T \Sigma_0^{-1} A_0 \hat{x}_0 = A_0^T \Sigma_0^{-1} B_0$$

now we have: $\begin{pmatrix} A_0 \\ A_1 \end{pmatrix} \hat{x}_1 = \begin{pmatrix} \vec{b}_1 \\ \vec{b}_2 \end{pmatrix}$

$$\therefore (A_0^T A_1^T) \begin{pmatrix} \Sigma_0^{-1} \\ \Sigma_1^{-1} \end{pmatrix} \begin{pmatrix} A_0 \\ A_1 \end{pmatrix} \hat{x}_1 = (A_0^T A_1^T) \begin{pmatrix} \Sigma_0^{-1} \\ \Sigma_1^{-1} \end{pmatrix} \begin{pmatrix} \vec{b}_0 \\ \vec{b}_1 \end{pmatrix}$$

$$\therefore \hat{x}_1 = \hat{x}_0 + K_1 (B_1 - A_1 \hat{x}_0), \text{ where } K_1 = P_0 A_1^T \Sigma_1^{-1}$$

$$P_1^{-1} = P_0^{-1} + A_1^T \Sigma_1^{-1} A_1$$



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(6) principal component analysis

start by m properties from n samples for each row, subtract the average so the sample mean are 0

We are looking for a combination of properties and samples for which data provides the most information

找到方差最大的一组数据进行分析：通过SVD找最大的 singular value

在 computer graphic 中 linear algebra 的运用

我们可以把基础图像分为以下几种：

translation: shift the origin to another point $P_0 = (x_0, y_0, z_0)$

rescaling by c_1, c_2, c_3 in different directions, may with P_0 as center

rotate around an axis, may with P_0 as center

projection: parallel / perspective projection, may with P_0 as center

reflection: may with P_0 as center

我们主要讨论 3D space, 为此我们用 homogeneous coordinates

$(x, y, z, 1)$ 表示坐标, 用 4×4 matrix 表示操作: 因为并不是所有操作都是 linear 的, 3×3 matrix 不行. $(x, y, z, 1) = (c_x, c_y, c_z, c)$ for real $c \neq 0$

注意, 计算机从左往右处理数据: row times matrix now.

(1) translation: $T = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ x_0 & y_0 & z_0 & 1 \end{pmatrix}$

(2) rescaling: $S = \begin{pmatrix} c_1 & 0 & 0 & 0 \\ 0 & c_2 & 0 & 0 \\ 0 & 0 & c_3 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$

如果不以 origin 为 center, 可以先将整个 space translate, 再 rescale, 最后再

translate back, 或者 $\begin{pmatrix} T(1, 0, 0) & 0 \\ T(0, 1, 0) & 0 \\ T(0, 0, 1) & 0 \\ T(0, 0, 0) & 1 \end{pmatrix}$

(3) rotate: if we rotate around unit vector $\alpha = (\alpha_1, \alpha_2, \alpha_3)$

我们将 \vec{v} 分成两部分: $\vec{v}_{||}$ 平行于 α 方向, \vec{v}_{\perp} 垂直于 α 方向

$$\vec{v}_{||} = (\vec{\alpha} \cdot \vec{v}) \vec{\alpha}, \vec{v}_{\perp} = \vec{v} - (\vec{\alpha} \cdot \vec{v}) \vec{\alpha}$$

$$\vec{v}' = \underbrace{\vec{v}_{||}}_{\text{不变}} + \underbrace{\cos \theta \vec{v}_{\perp}}_{\text{旋转}} + \sin \theta \cdot (\vec{\alpha} \times \vec{v}_{\perp})$$

$$= (\vec{\alpha} \cdot \vec{v}) \vec{\alpha} + \cos \theta (\vec{v} - (\vec{\alpha} \cdot \vec{v}) \vec{\alpha}) + \sin \theta (\vec{\alpha} \times \vec{v})$$



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$$= \cos\theta \cdot I + (1-\cos\theta) \begin{pmatrix} \alpha_1^2 & \alpha_1\alpha_2 & \alpha_1\alpha_3 \\ \alpha_1\alpha_2 & \alpha_2^2 & \alpha_2\alpha_3 \\ \alpha_1\alpha_3 & \alpha_2\alpha_3 & \alpha_3^2 \end{pmatrix} - \sin\theta \begin{pmatrix} 0 & 0 & -\alpha_2 \\ -\alpha_3 & 0 & \alpha_1 \\ \alpha_2 & -\alpha_1 & 0 \end{pmatrix}$$

$$R = \begin{pmatrix} Q & 0 \\ 0 & 1 \end{pmatrix}$$

如果 center 不为 origin, 做法同 translation.

(4) projection: for parallel projection:

if we are going to project all thing into a plane with normal unit vector \vec{n} , the vectors in plane satisfying $\vec{n}^T \vec{v} = 0$
so usual projection is: $I - \vec{n}\vec{n}^T$, since

$$\begin{cases} (I - \vec{n}\vec{n}^T)\vec{n} = \vec{n} - \vec{n}(\vec{n}^T \vec{n}) = \vec{0} \\ (I - \vec{n}\vec{n}^T)\vec{v} = \vec{v} - \vec{n}(\vec{n}^T \vec{v}) = \vec{v} \end{cases}$$

$$P = \begin{pmatrix} I - \vec{n}\vec{n}^T & 0 \\ 0 & 1 \end{pmatrix}$$

如果 center 不为 origin, 做法同上

for perspective projection:

设投影平面为 $ax+by+cz=d$, 中心为 origin, 我们将 $\vec{v}=(x,y,z)$ 投到该平面上

从原点出发的投影线为: $\vec{r}(t) = t\vec{v} = (tx, ty, tz)$

$$\therefore a(tx) + b(ty) + c(tz) = d \quad [\text{直线上那一点在面上}]$$

$$t = \frac{d}{ax+by+cz}$$

因此, 面上交点为 $\vec{v}' = \left(\frac{dx}{ax+by+cz}, \frac{dy}{ax+by+cz}, \frac{dz}{ax+by+cz} \right)$

通过 homogeneous coordinate, perspective projection matrix:

$$P = \begin{pmatrix} d & 0 & 0 & 0 \\ 0 & d & 0 & 0 \\ 0 & 0 & d & 0 \\ a & b & c & 0 \end{pmatrix}$$

如果 center 不为 origin, 做法同上

(5) reflection.

$$R = \begin{pmatrix} I - 2\vec{n}\vec{n}^T & 0 \\ 0 & 1 \end{pmatrix}$$

where \vec{n} 为 symmetric plane 的 normal unit vector

如果 center 不为 origin, 做法同上

在 cryptography (密码学) 中 linear algebra 的运用



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①基础思想就是在matrix上 mod p. 当同余与矩阵结合, 我们有以下问题:

- (1) when can we solve $A\bar{x} = \bar{b} \pmod{p}$? or when does an inverse matrix (\pmod{p}) exist whenever the determinant is nonzero \pmod{p}
- (2) do we still have four subspaces $C(A), N(A), C(A^\top), N(A^\top)$? are they still orthogonal in pairs?

问题是(2)的答案是肯定的, 但我们重点关注问题是(1):

through cofactor formula: $A^{-1} \equiv (\det A)^{-1} \bar{C}^\top \pmod{p}$

thus $\text{gcf}(\det A, p) = 1$, if A^{-1} exists for all $\det A \neq 0$, then p is prime.

Hill Cipher 加密的基本过程:

$A \sim E$ 分别代表 $0 \sim 25$, 整体 $\pmod{26}$. 选择 $n \times n$ 的一个矩阵 E 为加密矩阵
其中 $\text{gcf}(\det E, 26) = 1$; 由此则存在解密矩阵 $D = E^{-1} \pmod{26}$

对于其安全性, 由 E 与 n 决定. 可以多次重复此操作以多次加密,

② 我们在 \mathbb{Z}_p 下 finite field 有限域, 如 \mathbb{F}_p , 以及 finite vector spaces.
如 $(\mathbb{F}_p)^n$, where p is prime, notice that for a subspace, $\vec{0}$ must be included.

其实通过定义新元素, a field with p^k elements can also exist, where p is a prime and k is a positive integer.

numerical linear algebra

• roundoff error & partial pivoting.

计算机在计算时精度有限. 如果 pivot 上 element 绝对值很小, 那么在后续的 elimination 可能会导致 multiplier 过大, 导致结果精确度/误差大
因此: the k th pivot is decided when we reach and search column k :
choose the largest (absolute value) number in row k or below, then exchange its row with row k .

• 计算机计算 $A\bar{x} = \bar{b}$ by elimination instead of finding inverse

① 当 $A = LV$ 简化时, 如果 A 为 $n \times n$ 矩阵, 则第一个 pivot 要消去剩下 $(n-1)$ 行的第一列. 那么每一个 row 去除第一个 row 都是 $n-1$ 次操作..... repeat.

total operations (notice that there are n pivots) are:

$$\sum_{i=1}^n i(i-1) = \frac{n^3 - n}{3}.$$

for large n , we can just say that the multiply-subtract count for forwards elimination (A to V , producing L simultaneously) is $\frac{1}{3}n^3$.
once we have $LV\bar{x} = \bar{b}$, we can solve it quickly: we first look



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at the single pivot, which is 1 operation; then we look at the pivot whose row has two elements, which is 2 operations-- repeat, total operations (notice that we have both $L\vec{c} = \vec{b}$ and $U\vec{x} = \vec{c}$) are

$$2 \sum_{i=1}^n i = n^2 + n.$$

for large n , we can just say that the count for forwards part and back substitutions is n^2 .

② 当计算 inverse 时, 我们先花 $\frac{1}{3}n^3$ operations 找到 $A = LV$

if $A^{-1} = (\vec{a}_1 \vec{a}_2 \dots \vec{a}_n)$, $I = (\vec{i}_1 \vec{i}_2 \dots \vec{i}_n)$, we have $LU\vec{a}_j = \vec{i}_j$.

在 $L\vec{c}_j = \vec{i}_j$ 时, no work is required until we reach row j . so the forward part needs $\frac{1}{2}(n-j)^2$ operations. repeat, total operations are

$$\sum_{i=1}^n \frac{1}{2}(n-i)^2 = \frac{1}{2} \sum_{i=1}^{n-1} i^2 = \frac{1}{12} n(n-1)(2n-1)$$

for large n , we can just say that the count for forwards part is $\frac{1}{6}n^3$
因为 $U\vec{a}_j = \vec{c}_j$, repeat, total operations are:

$$n \cdot \sum_{i=1}^n i = \frac{n^3 + n^2}{2}$$

for large n , we can just say that the count for back substitutions is $\frac{1}{2}n^3$

totally, for large n , we can just say that the count for finding inverse is $\frac{1}{3}n^3 + \frac{1}{6}n^3 + \frac{1}{2}n^3 = n^3$

to find $\vec{x} = A^{-1}\vec{b}$, it requires n^2 operations for sure

③ 当计算 $A = QR$ 时, each multiplier is decided by a dot product, taking n operations. then there are n "multiply-subtract" operations to remove from column k its projection along column $j < k$. repeat, total operations are:

$$2 \sum_{i=1}^n i^2 = \frac{1}{3} (2n+1)(n+1)n$$

for large n , we can just say that the count for finding $A = QR$ is $\frac{2}{3}n^3$

④ 我们通过对比, 发现确实 elimination operations 数量最少. 其实, 对于 banded matrix (非零元素集中在主对角线及其附近的几条对角线上), 如果其 half-bandwidth (非零元素所集中的那几条对角线的水平宽度的一半) 为 w , 则:



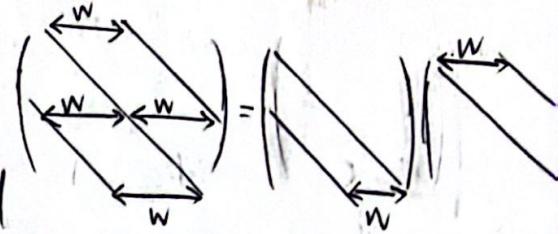
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• 在计算 $A\vec{x} = \vec{b}$ 时，得到的 \vec{x} 会有误差。这误差可能来自计算机/测量。

$$a_{ij} = 0 \text{ if } |i-j| > w$$

$w=1$ for diagonal matrix, $w=2$ for tridiagonal, $w=n$ for dense



each stage of elimination is completed

after $w(w-1)$ operations, and the band structure survives. so:

elimination on a band matrix (A to LU) needs less than w^2n

operations, for large n . similarly, in this situation, solving $L\vec{c} = \vec{b}$ and $U\vec{x} = \vec{c}$ only needs $2wn$ operations

● 通过以下两种方法可以较快找到 $A = QR$.

① 因为 product of orthogonal matrix is also orthogonal. 对于一个 3×3 matrix 我们可以通过一次 3×3 orthogonal rotation matrix to find R .

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}, Q_{21} = \begin{pmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{pmatrix} \text{ 在 } xy \text{ plane 上的 rotation.}$$

$$\text{where } \cos\theta = \frac{a_{11}}{\sqrt{a_{11}^2 + a_{21}^2}}, \sin\theta = \frac{-a_{21}}{\sqrt{a_{11}^2 + a_{21}^2}}, Q_{21}A = \begin{pmatrix} b_{11} & b_{12} & b_{13} \\ 0 & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{pmatrix}, a_{31} = b_{31}$$

$$\text{随后 } Q_{31} = \begin{pmatrix} \cos\alpha & 0 & -\sin\alpha \\ 0 & 1 & 0 \\ \sin\alpha & 0 & \cos\alpha \end{pmatrix} \text{ 在 } xz \text{ plane 上的 rotation, where } \cos\alpha =$$

$$\frac{b_{11}}{\sqrt{b_{11}^2 + b_{31}^2}}, \sin\alpha = \frac{-b_{31}}{\sqrt{b_{11}^2 + b_{31}^2}}, \text{ so } Q_{31}Q_{21}A = \begin{pmatrix} c_{11} & c_{12} & c_{13} \\ 0 & c_{22} & c_{23} \\ 0 & c_{32} & c_{33} \end{pmatrix}, b_{21} = c_{21}$$

$$\text{然后 } Q_{32} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\psi & -\sin\psi \\ 0 & \sin\psi & \cos\psi \end{pmatrix}, \text{ 在 } yz \text{ plane 上的 rotation, where } \cos\psi =$$

$$\frac{c_{22}}{\sqrt{c_{22}^2 + c_{32}^2}}, \sin\psi = \frac{-c_{32}}{\sqrt{c_{22}^2 + c_{32}^2}}, \text{ so } Q_{32}Q_{31}Q_{21}A = \begin{pmatrix} d_{11} & d_{12} & d_{13} \\ 0 & d_{22} & d_{23} \\ 0 & 0 & d_{33} \end{pmatrix}, c_{11} = d_{11}$$

$$\text{so } A = (Q_{32}Q_{31}Q_{21})^T R = QR.$$

② Household Reflection 是想人为制造 R

对于一个 $n \times n$ 矩阵，我们先关注 $\vec{a}_1 = \begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{n1} \end{pmatrix}$ ，我们

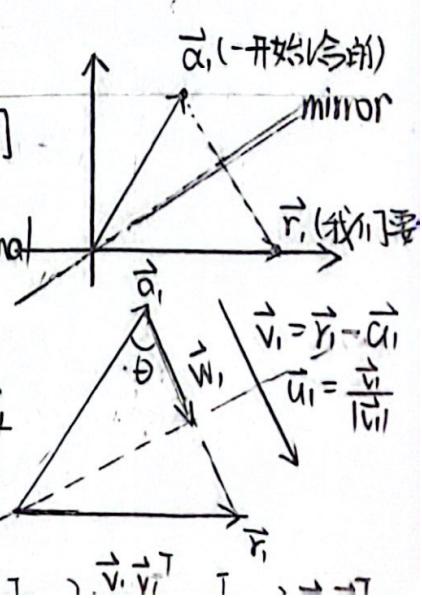
$$\text{想让其变成 } \vec{r}_1 = \begin{pmatrix} |\vec{a}_1| \\ 0 \\ \vdots \\ 0 \end{pmatrix} \text{ or } \begin{pmatrix} 0 \\ |\vec{a}_1| \\ \vdots \\ 0 \end{pmatrix}$$

通过一个 orthogonal H. 注意 $|\vec{a}_1| = |\vec{H}\vec{a}_1| = |\vec{r}_1|$ by definition of orthogonal matrix

我们先考虑 \vec{w} : 其数值 $|\vec{w}| = |\vec{a}_1| \cos\theta = |\vec{a}_1| \cdot \frac{(-\vec{a}_1) \cdot \vec{v}_1}{|\vec{a}_1| |\vec{v}_1|}$

$$= -\frac{\vec{a}_1^T \vec{v}_1}{|\vec{v}_1|}, \text{ 其方向: } \frac{\vec{w}_1}{|\vec{w}_1|} = \frac{\vec{v}_1}{|\vec{v}_1|}, \text{ 因此 } \vec{w}_1 = -\vec{v}_1 \frac{\vec{a}_1^T \vec{v}_1}{|\vec{v}_1| \vec{v}_1^T}$$

$$\text{on } H\vec{a}_1 = \vec{r}_1 = \vec{a}_1 - 2\vec{w}_1 = \vec{a}_1 - 2\frac{\vec{v}_1}{|\vec{v}_1|} \frac{\vec{a}_1^T \vec{v}_1}{|\vec{v}_1| \vec{v}_1^T}$$



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则 $H_1 A = \begin{pmatrix} a_{11} & a_{12} & \cdots \\ 0 & a_{22} & \cdots \\ \vdots & \vdots & \ddots \\ 0 & a_{n,n} & \cdots \end{pmatrix}$. 随后我们考虑 $(a_{22}, \dots, a_{n,n})$ 这个 $(n-1) \times (n-1)$ matrix.

做对应的 H_2, \dots repeat, 则 $H_n \cdots H_2 H_1 A = R, A = (H_n \cdots H_2 H_1)^T R$

- 对于一个 sparse matrix, 在 elimination 的过程中可能会出现 zero elements be "filled-in" and turned into nonzero elements 的情况, 因此需要提前 reordering the columns and rows, during this process, "approximate minimum degree" algorithm is useful

- the norm of matrix A is the largest ratio of $\frac{|A\vec{x}|}{|\vec{x}|}$: $|A| = \max_{\vec{x} \neq \vec{0}} \frac{|A\vec{x}|}{|\vec{x}|}$

因此: (1) $|A+B| \leq |A| + |B|$ where A, B are matrices. \vec{x} is a vector

$$\text{proof: } |(A+B)\vec{x}| = |A\vec{x} + B\vec{x}| \leq |A\vec{x}| + |B\vec{x}|$$

$$|(A+B)| = \max_{\vec{x} \neq \vec{0}} \frac{|(A+B)\vec{x}|}{|\vec{x}|} \leq \max_{\vec{x} \neq \vec{0}} \frac{|A\vec{x}| + |B\vec{x}|}{|\vec{x}|} \leq |A| + |B|$$

$(2) |cA| = |c||A|$, where c is a constant

$$(3) |A\vec{x}| \leq |A||\vec{x}| \text{ by definition}$$

$$(4) |AB| \leq |A||B|$$

$$\text{proof: } |AB\vec{x}| \leq |A||B\vec{x}| \leq |A||B||\vec{x}|$$

先看 A 为

$$|AB| = \max_{\vec{x} \neq \vec{0}} \frac{|AB\vec{x}|}{|\vec{x}|} \leq \max_{\vec{x} \neq \vec{0}} \frac{|A||B||\vec{x}|}{|\vec{x}|} = |A||B|$$

(5) for a positive definite symmetric matrix, the norm is $|A| = \lambda_{\max}(A)$ (notice $\lambda_i > 0$)

proof: $A = Q \Lambda Q^T$, Q 与 Q^T leave the length unchanged

so in such way $|A| = \max_{\vec{x} \neq \vec{0}} \frac{|\Lambda\vec{x}|}{|\vec{x}|}$, notice that

$$\lambda_{\min}(A) \leq \frac{|\Lambda\vec{x}|}{|\vec{x}|} \leq \lambda_{\max}(A) \text{ for } \vec{x} \neq \vec{0}$$

(6) for un-symmetric matrix. $A^T A$ is a good way because it is always symmetric. in fact, $|A| = \sqrt{\lambda_{\max}(A)}$ (notice $b_i \geq 0$)

$$\begin{aligned} \text{proof: } |A|^2 &= \max_{\vec{x} \neq \vec{0}} \frac{|A\vec{x}|^2}{|\vec{x}|^2} = \max_{\vec{x} \neq \vec{0}} \frac{\vec{x}^T A^T A \vec{x}}{\vec{x}^T \vec{x}} \\ &= \max_{\vec{x} \neq \vec{0}} \frac{(c_1 \bar{q}_1 + \dots + c_n \bar{q}_n)^T (c_1 \lambda_1 \bar{q}_1 + \dots + c_n \lambda_n \bar{q}_n)}{\vec{x}^T \vec{x}} \\ &= \max_{\vec{x} \neq \vec{0}} \frac{c_1^2 \lambda_1 + \dots + c_n^2 \lambda_n}{c_1^2 + \dots + c_n^2} \quad (\text{notice } \bar{q}_i \bar{q}_j = 0, |\bar{q}_i| = 1) \\ &= \lambda_{\max}(A^T A) \end{aligned}$$

$$|A| = \sqrt{\lambda_{\max}(A)}$$

$$\text{in first: } \lambda_{\min}(A) \leq |A\vec{x}| \leq \lambda_{\max}(A)$$



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$$H_1 H_2 A = \begin{pmatrix} u_1 & u_2 \\ 0 & u_{22} \\ \vdots & \vdots \\ 0 & u_{nn} \end{pmatrix} \quad \text{之后我们考虑 } \begin{pmatrix} u_{22} & \cdots & u_{2n} \\ \vdots & \ddots & \vdots \\ u_{n,n} & \cdots & u_{nn} \end{pmatrix} \text{ 这个 } (n-1) \times (n-1) \text{ matrix}$$

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$$\text{先看 } -\vec{x} \\ |AB| = \max_{\vec{x} \neq 0} \frac{|AB\vec{x}|}{|\vec{x}|} \leq \max_{\vec{x} \neq 0} \frac{|A||B||\vec{x}|}{|\vec{x}|} = |A||B|.$$

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$$= \max_{\vec{x} \neq 0} \frac{c_1^2 \lambda_1 + \dots + c_n^2 \lambda_n}{c_1^2 + \dots + c_n^2} \quad (\text{notice } \bar{q}_i \bar{q}_j = 0, |\bar{q}_i| = 1)$$

$$= \lambda_{\max}(A^T A)$$

$$|A| = \sqrt{\lambda_{\max}(A)}$$

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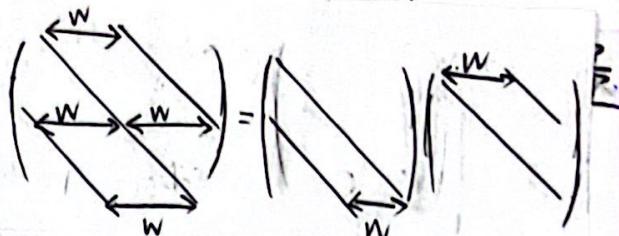


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$$\frac{c_{22}}{\sqrt{c_{22}^2 + c_{32}^2}}, \sin \varphi = \frac{-c_{32}}{\sqrt{c_{22}^2 + c_{32}^2}}, \text{ so } Q_{32}Q_{31}Q_{21}A = \begin{pmatrix} d_{11} & d_{12} & d_{13} \\ 0 & d_{22} & d_{23} \\ 0 & 0 & d_{33} \end{pmatrix}, c_{11} = d_{11}$$

$$\text{so } A = (Q_{32}Q_{31}Q_{21})^T R = QR.$$

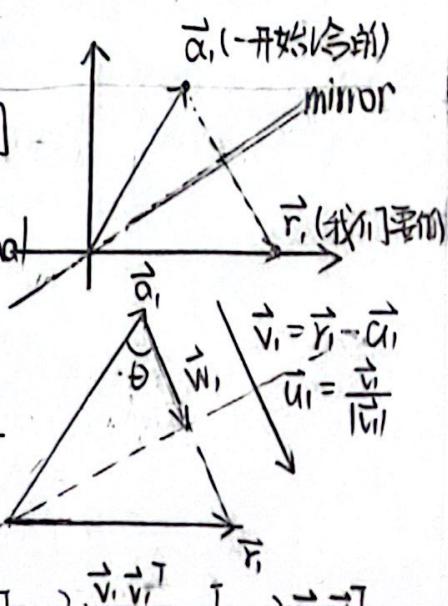
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对于一个 $n \times n$ 矩阵，我们先关注 $\vec{a}_1 = \begin{pmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{n1} \end{pmatrix}$, 我们

想让其变成 $\vec{r}_1 = \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix}$ 或 $\begin{pmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{pmatrix}$, 通过一个 orthogonal H. 注意 $|\vec{a}_1| = |\vec{H}\vec{a}_1| = |\vec{r}_1|$ by definition of orthogonal matrix

$$\text{我们先考虑 } \vec{w}: \text{ 其数值 } |\vec{w}| = |\vec{a}_1| \cos \theta = |\vec{a}_1| \cdot (-\vec{a}_1) \cdot \vec{v}_1 \\ = -\frac{\vec{a}_1 \cdot \vec{v}_1}{|\vec{v}_1|}, \text{ 其方向 } \frac{\vec{w}_1}{|\vec{w}_1|} = \frac{\vec{v}_1}{|\vec{v}_1|}, \text{ 因此 } \vec{w}_1 = -\vec{v}_1 \frac{|\vec{a}_1|}{|\vec{v}_1|} \vec{v}_1$$

$$\text{in } H \cdot \vec{a}_1 = \vec{r}_1 = \vec{a}_1 - 2\vec{w}_1 = \vec{a}_1 - 2\vec{v}_1 \frac{|\vec{a}_1|}{|\vec{v}_1|} \vec{v}_1$$



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在计算中，通过使用 multivariant components gradient，可以简化计算。

- 在计算 $A\vec{x} = \vec{b}$ 时，得到的 \vec{x} 会有误差。这误差可能来自计算机/测量

(i) $\Delta\vec{b}$ leads to $\Delta\vec{x}$.

$$A(\vec{x} + \Delta\vec{x}) = \vec{b} + \Delta\vec{b}, \quad A\Delta\vec{x} = \Delta\vec{b}, \quad \Delta\vec{x} = A\Delta\vec{b}$$

单纯比较数值是无意义的。我们只对 $\frac{|\Delta\vec{x}|}{|\vec{x}|}$ 感兴趣，relative error。

注意到 $|\Delta\vec{x}| \leq \|A^{-1}\| |\Delta\vec{b}|$ (consider eigenvectors)，因此

the solution error is less than condition number $C = \|A\| \|A^{-1}\|$ times the problem error.

$$\frac{|\Delta\vec{x}|}{|\vec{x}|} \leq C \frac{|\Delta\vec{b}|}{\|\vec{b}\|}$$

proof: $|\Delta\vec{x}| \leq \|A^{-1}\| |\Delta\vec{b}|, \quad \|\vec{b}\| \leq \|A\| |\vec{x}|$

(ii) ΔA leads to $\Delta\vec{x}$

if the problem error is ΔA , C still controls $\Delta\vec{x}$: $\frac{|\Delta\vec{x}|}{|\vec{x} + \Delta\vec{x}|} \leq C \frac{|\Delta A|}{\|A\|}$

proof: $\because (A + \Delta A)(\vec{x} + \Delta\vec{x}) = \vec{b}, \quad A\vec{x} = \vec{b}$

$$\therefore A\Delta\vec{x} = -(\Delta A)(\vec{x} + \Delta\vec{x}), \quad \Delta\vec{x} = -A^{-1}(\Delta A)(\vec{x} + \Delta\vec{x})$$

$$\therefore |\Delta\vec{x}| \leq \|A^{-1}\| |\Delta A| |\vec{x} + \Delta\vec{x}|.$$

$$\therefore \frac{|\Delta\vec{x}|}{|\vec{x} + \Delta\vec{x}|} \leq C \frac{|\Delta A|}{\|A\|}$$

[注意: $C = \|A\| \|A^{-1}\|$ 本身就意味着简单的 rescale 并不会改变 relative error]

• iterative method in matrix calculation.

当计算机在计算 $A\vec{x} = \vec{b}$ ，我们或许可以考虑找一个与 A 相关但方便计算的矩阵 S ，and corresponding difference $T = S - A$ ，by using iterative method, we rewrite $A\vec{x} = \vec{b}$ into: $S\vec{x} = T\vec{x} + \vec{b}$.

通过猜一个 \vec{x} 并 repeat $S\vec{x}_{k+1} = T\vec{x}_k + \vec{b}$ ，当 residual $\vec{r}_k = \vec{b} - T\vec{x}_k$ 足够小，我们便可以停止计算并得到 \vec{x} 的一个 approximation。毕竟 if converge $\vec{x}_\infty = \vec{x}$ 。

(i) 我们在决定 $A = S - T$ 时要考慮 ① speed per step (由 S 是否好算决定); ② fast convergence (由 $S^{-1}T$ 的 $\lambda_{\max}(S^{-1}T)$ 决定)

proof: 我们主要关注 ②:

$$\because \vec{e}_k = \vec{x} - \vec{x}_k, \quad S\vec{e}_{k+1} = S\vec{x} - S\vec{x}_{k+1}, \quad T\vec{e}_k = T\vec{x} - T\vec{x}_k$$

$$\therefore S\vec{x} - T\vec{x} = A\vec{x} = \vec{b} = T\vec{x}_k + \vec{b} - T\vec{x}_k = S\vec{x}_{k+1} - T\vec{x}_k$$

$$\therefore S\vec{e}_{k+1} = T\vec{e}_k, \quad \vec{e}_{k+1} = S^{-1}T\vec{e}_k$$

if $B = S^{-1}T$, $\vec{e}_k = B^k \vec{e}_0$

since $\vec{e}_\infty = \vec{0}$, the powers B^k approach 0 if and only if every eigenvalue of B has $|B| < 1$ the rate of convergence



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在计算中，通过使用 multivariant & conjugate gradients 可以简化计算

is controlled by the spectral radius of B : $\rho = \max |\lambda(B)|$

notice that there is a technical difficulty when B doesn't have enough independent eigenvectors. in such case we express B in terms of Jordan form. but even in this situation we still need to keep all $|\lambda| < 1$

{with enough independent eigenvectors:

$$e_0 = c_1 \vec{x}_1 + \dots + c_n \vec{x}_n, e_k = c_1 \lambda_1^k \vec{x}_1 + \dots + c_n \lambda_n^k \vec{x}_n$$

{without enough independent eigenvectors (2x2 matrix)}

$$B = M J M^{-1}, B^k = M J^k M^{-1}, J = \begin{pmatrix} \lambda & 1 \\ 0 & \lambda \end{pmatrix}, J^k = \begin{pmatrix} \lambda^k & k\lambda^{k-1} \\ 0 & \lambda^k \end{pmatrix}$$

(2) here are some popular choices for iterative methods:

① Jacobi iteration: $S = \text{diagonal of } A$

it works well when the main diagonal of A is large compared to the off-diagonal part

② Gauss - Seidel: $S = \text{lower triangular part of } A, \text{ including diagonal}$

③ successive overrelaxation method (SOR):

we introduce a parameter w into the iteration, then choose w to make the spectral radius of $S^{-1}T$ as small as possible

rewrite $A\vec{x} = \vec{b}$ into $wA\vec{x} = w\vec{b}$. the matrix S in SOR has

the diagonal of the original A , but below the diagonal we use

wA

$$A = \begin{pmatrix} a_{11} & a_{12} & a_{13} & \dots \\ a_{21} & a_{22} & a_{23} & \dots \\ a_{31} & a_{32} & a_{33} & \dots \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}, S = \begin{pmatrix} a_{11} & & & \\ wa_{21} & a_{22} & & \\ wa_{31} & wa_{22} & a_{33} & \\ \vdots & \vdots & \vdots & \ddots \end{pmatrix}, T = S - wA$$

$$S\vec{x}_{k+1} = T\vec{x}_k + w\vec{b}$$

④ incomplete LU: set the small nonzeros in L and U back to zero.

[注意：在我们得到 L_0 与 U_0 后，不要用 L_0, U_0 ，还是用 forward part & backward substitution 方程]

$$L_0 U_0 \vec{x}_{k+1} = (L_0 U_0 - A) \vec{x}_k + \vec{b}$$

if $L_0 U_0$ is close to A , then $|N_{\max}|$ is small and a few iterations will give a close answer

(3) iterations are intended for large sparse matrices. - when a high percentage of the entries are zero. the non-zero entries are inside the band, which is wide. they become nonzeros in L and U , which is why eliminations become expensive



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在计算中，通过使用 multigrid 与 conjugate gradients 可以简便运算

① multigrid: solve smaller problems (often coming from coarser grids, and doubled step sizes $\Delta\vec{x}$ and $\Delta\vec{y}$) each iteration will be cheaper and convergence will be faster. then interpolate between the values computed on the coarse grid to get quick and close head-start on the full-size problem

② conjugate gradients: \vec{x}_{k+1} is not the best combination of $\vec{x}_0, A\vec{x}_0, \dots, A^k\vec{x}_0$. thus this method finds the best combination \vec{x}_k at each step. 其中 bases 之间存在共轭关系，以避免重复修正某一方向的误差

(4) 用 iteration 求 eigenvalue

当 matrix 比较复杂时 $\det(A - \lambda I) = 0$ 很难计算 (因为 degree $n > 4$ 的 polynomials 没有通解). 通过使用 power and inverse power method 与 QR method. T1. 很方便得到 eigenvalue

① power and inverse power method.

$$\vec{u}_k = A^k \vec{u}_0 = c_1 \lambda_1^k \vec{x}_1 + \dots + c_n \lambda_n^k \vec{x}_n$$

当 k 足够大, the largest eigenvalue begins to dominate, the vector \vec{u}_k point towards that dominant eigenvector
the speed of convergence depends on the ratio of the second largest eigenvalue to the largest one

同理, 利用 $\vec{u}_k = A^{-k} \vec{u}_0 = \frac{c_1 \vec{x}_1}{\lambda_1^k} + \dots + \frac{c_n \vec{x}_n}{\lambda_n^k}$, we can find the smallest eigenvalue as k is large enough.

for high speed, we make change to λ by shifting matrix to $(A - \lambda^* I)$ this shift doesn't change eigen vectors, so we may let λ^* be an element on the diagonal or $\frac{\vec{x}^T A \vec{x}}{\vec{x}^T \vec{x}}$ (Rayleigh quotient) to simplify calculation

② QR method

if $A_0 = Q_0 R_0$ we find $A_1 = R_0 Q_0$, A 与 A_1 share the same eigenvalues since $A_1 = Q^{-1} A Q$, they are similar (Jordan form).

we can continue to factor $A_k = Q_k R_k$ and find $A_{k+1} = R_k Q_k$ until we can find eigenvalues easily (often on the diagonal).

We can also factor $A_k - C_k I = (Q_k R_k) - C_k I$, and find $A_{k+1} = R_k (Q_k + C_k I)$.



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and A_k and A_{k+1} still share the same eigenvalues.

Proof:

$$R_k = Q_k^T (A_k - c_k I).$$

$$\therefore R_k Q_k + c_k I = Q_k^T A_k Q_k + Q_k^T c_k I Q_k + c_k I = Q_k^T A_k Q_k = A_{k+1}$$

$\therefore A_k$ and A_{k+1} are similar.

a good shift choose c_k near an (unknown) eigenvalue that eigenvalue appears more accurately on the diagonal of A_{k+1} - which tells us a better c_{k+1} , for the next step to A_{k+2} .

the other idea is to obtain off-diagonal zero before the QR method starts ($E^T A E$, do not forget E^T to keep λ).

7. complex vector and matrices

- when we transpose a complex vector \vec{z} or complex matrix A , take the conjugate transpose: $\vec{z}^T = \vec{z}^H$, which is \vec{z} Hermitian

(1) the length $|\vec{z}|$ is $\sqrt{\vec{z}^H \vec{z}}$, w.

(2) the inner product of real or complex vectors \vec{u} and \vec{v} is $\vec{u}^H \vec{v}$
notice that at that time $\vec{u}^H \vec{v}$ is the conjugate of $\vec{v}^H \vec{u}$
a zero inner product still means the complex vectors are orthogonal.

(3) the inner product of $A\vec{u}$ with \vec{v} equals the inner product of \vec{u} with $A^H \vec{v}$: $(A\vec{u})^H \vec{v} = \vec{u}^H A^H \vec{v}$.

$$(4) (AB)^H = B^H A^H$$

- complex symmetric matrix is Hermitian matrix. $A = A^H$.

(1) if $A = A^H$ and \vec{z} is any vector, $\vec{z}^H A \vec{z}$ is real.

$$\text{Proof: } \therefore (\vec{z}^H A \vec{z})^H = \vec{z}^H A^H (\vec{z}^H)^H = \vec{z}^H A \vec{z}$$

(2) every eigenvalue of a Hermitian matrix is real

$$\text{Proof: suppose } A\vec{z} = \lambda \vec{z} \quad \therefore \vec{z}^H A \vec{z} = \lambda \vec{z}^H \vec{z}$$

(3) the eigenvectors of a Hermitian matrix are orthogonal when they correspond to different eigenvalues.

$$\text{Proof: if } A\vec{z} = \lambda \vec{z}, A\vec{y} = \beta \vec{y}, \lambda \neq \beta$$

$$\therefore \vec{y}^H A \vec{z} = \lambda \vec{y}^H \vec{z} = (A\vec{y})^H \vec{z} = \beta \vec{y}^H \vec{z} \quad \therefore \vec{y}^H \vec{z} = 0$$

(4) the eigenvectors of a Hermitian matrix can be chosen to be orthonormal

Proof: $A = QTQ^{-1}$ for all square A , where T is upper triangular, $Q^H = Q^{-1}$
 A is complex symmetric, so $T = I$



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- a unitary matrix U is a (complex) square matrix that has orthonormal columns

(1) $U^H U = I$ for all unitary matrices U

(2) if U is square, $U^H = U^{-1}$

(3) $|U \vec{x}| = |\vec{x}|$, so all possible $|\lambda| = 1$ (similar thing happens for Q , since $|Q \vec{x}| = |\vec{x}|$, so all possible $|\lambda| = 1$)

• Fast Fourier Transformation (FFT)

the $n \times n$ fourier matrix contains powers of $w = e^{\frac{2\pi i}{n}}$

$$F_n \vec{c} = \begin{pmatrix} 1 & 1 & \cdots & 1 \\ w & w^2 & \cdots & w^{n-1} \\ w^2 & w^4 & \cdots & w^{2(n-1)} \\ \vdots & \vdots & \ddots & \vdots \\ w^{n-1} & w^{2(n-1)} & \cdots & w^{(n-1)^2} \end{pmatrix} \begin{pmatrix} c_0 \\ c_1 \\ \vdots \\ c_{n-1} \end{pmatrix} = \begin{pmatrix} y_0 \\ y_1 \\ \vdots \\ y_{n-1} \end{pmatrix} = \vec{y}$$

F_n is symmetric but not Hermitian. its columns are orthogonal.

$$F_n F_n^H = nI, F_n^{-1} = \frac{F_n}{n}$$

if we consider the starting row/column as 0^{th} row/column, the entry in row j column k is w^{jk}

(1) when $f(x)$ has period of 2π , and we change x to $e^{i\theta}$, then the function is defined around the unit circle (where $z = e^{i\theta}$). then the Discrete Fourier Transform from \vec{y} to \vec{c} is matching n values of $f(x)$ by a polynomial $p(z) = c_0 + c_1 z + \dots + c_{n-1} z^{n-1}$

$F_n \vec{c} = \vec{y}$: finds c_0, \dots, c_{n-1} such that $p(z) = f(z)$ at $z = 1, w, \dots, w^n$

(2) 一种计算 FFT 的简便方法 ($m = \frac{1}{2}n$, n is even, $w_x = e^{\frac{2\pi i}{m}}$)

$$F_n = \begin{pmatrix} I_{m \times m} & D_{m \times m} \\ I_{m \times m} & -D_{m \times m} \end{pmatrix} \begin{pmatrix} F_m & \\ & F_m \end{pmatrix} \begin{pmatrix} \text{even-odd} \\ \text{permutation} \end{pmatrix}$$

其中 $D_{m \times m} = \begin{pmatrix} w_m & & & \\ & w_m^2 & & \\ & & \ddots & \\ & & & w_m^{m-1} \end{pmatrix}$, even-odd permutation makes all even c_i

(c_0, c_2, \dots) ahead of odd c_i 's (c_1, c_3, \dots)

so we firstly divide \vec{c} into two parts: $\vec{c}' = \begin{pmatrix} c_0 \\ c_2 \\ \vdots \\ c_{m-2} \end{pmatrix}, \vec{c}'' = \begin{pmatrix} c_1 \\ c_3 \\ \vdots \\ c_{m-1} \end{pmatrix}$

then do half-size transformation: $\vec{y}' = F_m \vec{c}'$, $\vec{y}'' = F_m \vec{c}''$

finally combine them to reconstruct \vec{y} :

$$\begin{cases} y_j = y'_j + w^j y''_j & \text{for } j = 0, \dots, m-1 \\ y_{j+m} = y'_j - w^j y''_j & \text{for } j = 0, \dots, m-1 \end{cases}$$

$$\text{prwf: } y_j = \sum_{k=0}^{n-1} w_n^{jk} c_k = \sum_{k=0}^{m-1} w_n^{2jk} c_{2k} + \sum_{k=0}^{m-1} w_n^{j(2k+1)} c_{2k+1}$$



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$$= \sum_{k=0}^{m-1} W_m^{jk} C'_k + (W_n)^j \sum_{k=0}^{m-1} W_m^{jk} C''_k$$

$$= y'_j + (W_n)^j y''_j \quad (\text{for } j \geq m, (W_n)^j \text{ has factor } (W_n)^m = -1)$$

we can keep that again and again... (if $u = \frac{1}{2}n$, m is even)

$$\begin{pmatrix} F_m \\ F_m \end{pmatrix} = \begin{pmatrix} I_{uxu} & D_{uxu} \\ I_{uxu} & -D_{uxu} \\ & I_{uxu} & D_{uxu} \\ & I_{uxu} & -D_{uxu} \end{pmatrix} \begin{pmatrix} F_u & \\ & F_u \\ & & F_u \\ & & & F_u \end{pmatrix} \begin{pmatrix} \text{pick } 0, 4, 8, \dots \\ \text{pick } 2, 6, 10, \dots \\ \text{pick } 1, 5, 9, \dots \\ \text{pick } 3, 7, 11, \dots \end{pmatrix}$$

- ③ for a $n \times n$ fourier matrix, using this method, we need $\frac{1}{2}n \log n$ operations to yield final answer



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MATRIX FACTORIZATIONS

$$1. \quad A = LU = \begin{pmatrix} \text{lower triangular } L \\ \text{1's on the diagonal} \end{pmatrix} \begin{pmatrix} \text{upper triangular } U \\ \text{pivots on the diagonal} \end{pmatrix}$$

Requirements: No row exchanges as Gaussian elimination reduces A to U .

$$2. \quad A = LDU = \begin{pmatrix} \text{lower triangular } L \\ \text{1's on the diagonal} \end{pmatrix} \begin{pmatrix} \text{pivot matrix} \\ D \text{ is diagonal} \end{pmatrix} \begin{pmatrix} \text{upper triangular } U \\ \text{1's on the diagonal} \end{pmatrix}$$

Requirements: No row exchanges. The pivots in D are divided out to leave 1's on the diagonal of U . If A is symmetric then U is L^T and $A = LDL^T$.

$$3. \quad PA = LU \text{ (permutation matrix } P \text{ to avoid zeros in the pivot positions).}$$

Requirements: A is invertible. Then P, L, U are invertible. P does all of the row exchanges in advance, to allow normal LU . Alternative: $A = L_1 P_1 U_1$.

$$4. \quad EA = R \text{ (} m \text{ by } m \text{ invertible } E \text{) (any matrix } A\text{)} = \text{rref}(A).$$

Requirements: None! The reduced row echelon form R has r pivot rows and pivot columns. The only nonzero in a pivot column is the unit pivot. The last $m - r$ rows of E are a basis for the left nullspace of A ; they multiply A to give zero rows in R . The first r columns of E^{-1} are a basis for the column space of A .

$$5. \quad A = C^T C = (\text{lower triangular}) (\text{upper triangular}) \text{ with } \sqrt{D} \text{ on both diagonals}$$

Requirements: A is symmetric and positive definite (all n pivots in D are positive). This Cholesky factorization $C = \text{chol}(A)$ has $C^T = L\sqrt{D}$, so $C^T C = LDL^T$.

$$6. \quad A = QR = (\text{orthonormal columns in } Q) (\text{upper triangular } R).$$

Requirements: A has independent columns. Those are orthogonalized in Q by the Gram-Schmidt or Householder process. If A is square then $Q^{-1} = Q^T$.

$$7. \quad A = S \Lambda S^{-1} = (\text{eigenvectors in } S) (\text{eigenvalues in } \Lambda) (\text{left eigenvectors in } S^{-1}).$$

Requirements: A must have n linearly independent eigenvectors.

$$8. \quad A = Q \Lambda Q^T = (\text{orthogonal matrix } Q) (\text{real eigenvalue matrix } \Lambda) (Q^T \text{ is } Q^{-1}).$$

Requirements: A is real and symmetric. This is the Spectral Theorem.

9. $A = M J M^{-1}$ = (generalized eigenvectors in M) (Jordan blocks in J) (M^{-1}).

Requirements: A is any square matrix. This *Jordan form* J has a block for each independent eigenvector of A . Every block has only one eigenvalue.

10. $A = U \Sigma V^T = \begin{pmatrix} \text{orthogonal} \\ U \text{ is } m \times \mathbb{N}^r \end{pmatrix} \begin{pmatrix} \mathbb{N}^r \times \mathbb{N}^r \text{ singular value matrix} \\ \sigma_1, \dots, \sigma_r \text{ on its diagonal} \end{pmatrix} \begin{pmatrix} \text{orthogonal} \\ V^T \text{ is } \mathbb{N}^r \times n \end{pmatrix}.$

Requirements: None. This *singular value decomposition* (SVD) has the eigenvectors of AA^T in U and eigenvectors of A^TA in V ; $\sigma_i = \sqrt{\lambda_i(A^TA)} = \sqrt{\lambda_i(AA^T)}$.

11. $A^+ = V \Sigma^+ U^T = \begin{pmatrix} \text{orthogonal} \\ n \times n \end{pmatrix} \begin{pmatrix} n \times m \text{ pseudoinverse of } \Sigma \\ 1/\sigma_1, \dots, 1/\sigma_r \text{ on diagonal} \end{pmatrix} \begin{pmatrix} \text{orthogonal} \\ m \times m \end{pmatrix}.$

Requirements: None. The *pseudoinverse* A^+ has $A^+A =$ projection onto row space of A and $AA^+ =$ projection onto column space. The shortest least-squares solution to $Ax = b$ is $\hat{x} = A^+b$. This solves $A^TA\hat{x} = A^Tb$.

12. $A = QH =$ (orthogonal matrix Q) (symmetric positive definite matrix H).

Requirements: ~~A is invertible.~~ This *polar decomposition* has $H^2 = A^TA$. The factor H is semidefinite if A is singular. The reverse polar decomposition $A = KQ$ has $K^2 = AA^T$. Both have $Q = UV^T$ from the SVD.

13. $A = U \Lambda U^{-1} =$ (unitary U) (eigenvalue matrix Λ) (U^{-1} which is $U^H = \overline{U^T}$).

Requirements: A is *normal*: $A^H A = AA^H$. Its orthonormal (and possibly complex) eigenvectors are the columns of U . Complex λ 's unless $A = A^H$: Hermitian case.

14. $A = UTU^{-1} =$ (unitary U) (triangular T with λ 's on diagonal) ($U^{-1} = U^H$).

Requirements: *Schur triangularization* of any square A . There is a matrix U with orthonormal columns that makes $U^{-1}AU$ triangular: Section 6.4.

15. $F_n = \begin{bmatrix} I & D \\ I & -D \end{bmatrix} \begin{bmatrix} F_{n/2} & \\ & F_{n/2} \end{bmatrix} \begin{bmatrix} \text{even-odd} \\ \text{permutation} \end{bmatrix} =$ one step of the (recursive) FFT.

Requirements: F_n = Fourier matrix with entries w^{jk} where $w^n = 1$: $F_n \overline{F_n} = nI$. D has $1, w, \dots, w^{n/2-1}$ on its diagonal. For $n = 2^\ell$ the *Fast Fourier Transform* will compute $F_n x$ with only $\frac{1}{2}n\ell = \frac{1}{2}n \log_2 n$ multiplications from ℓ stages of D 's.



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